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; PROCEDURE SCREEN UPDATE
; THIS PROCEDURE UPDATES THE POSITION OF ALL OBJECTS
; IN THE OBJECT OBLIST
;
;
; GLOBALS - FIGPTR, PIXLEN, BYTWID, XPOS, YPOS, OBLIST, APTR, DPTR, STRLST
;
;
; AFD4 A9 FF      UPDATE LDA    #$FF
; AFD6 20 61 AD    JSR     SCHED
;
; AFD9 A9 00      UPDINI LDA    #0
; AFDB BD 04 06    STA     TASK1+4 MAKE TASK 1 AND 2 ACTIVE
; AFDE BD 24 06    STA     TASK2+4
; AFE1 A5 86      LDA     STRLST SETUP RESTORE OBLIST PTR
; AFE3 B5 90      STA     APTR
; AFE5 A5 87      LDA     STRLST+1
; AFE7 B5 91      STA     APTR+1
; : ERASES ALL OBJECTS AT OLD POSITIONS
; AFE9 A0 00      ERASLP LDY    #0      WIDTH
; AFEB B1 90      LDA     (APTR),Y
; AFED F0 29      BEQ     DROP   BRANCH IF TERMINATOR
; AFEF BD 94 07    STA     BYTWID
; AFF2 A0 01      LDY    #1      LENGTH
; AFF4 B1 90      LDA     (APTR),Y
; AFF6 BD 90 07    STA     PIXLEN
; AFF9 A0 02      LDY    #2      XPOS
; AFFB B1 90      LDA     (APTR),Y
; AFFD BD 95 07    STA     XPOS
; B000 A0 03      LDY    #3      YPOS
; B002 B1 90      LDA     (APTR),Y
; B004 BD 96 07    STA     YPOS
; B007 20 CC AC    JSR     SRESTO
;
; B00A A5 90      LDA     APTR
; B00C 18          CLC
; B00D 69 04      ADC     #4
; B00F B5 90      STA     APTR
; B011 90 02      BCC     #+4
; B013 E6 91      INC     APTR+1
; B015 4C E9 AF    JMP     ERASLP
;
; : PLACE ALL OBJECTS AT NEW POSITIONS
; B01B BD BA 07    DROP   STA     OBNO (0)
; : GET NEW X POSITION
; B01B AD EB 09    LDA     OBLIST
; B01E B5 92      STA     DPTR
; B020 AD EC 09    LDA     OBLIST+1
; B023 B5 93      STA     DPTR+1
; B025 A5 86      LDA     STRLST
; B027 B5 90      STA     APTR
; B029 A5 87      LDA     STRLST+1
; B02B B5 91      STA     APTR+1
;
; B02D A0 08      DROPLP LDY    #NEWX
; B02F B1 92      LDA     (DPTR),Y
; B031 BD 95 07    STA     XPOS

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; UPDATE OBJECT OLDX
B034 A0 06 LDY #OLDX
B036 91 92 STA (DPTR), Y
B038 A0 02 LDY #2 XPOS
B03A 91 90 STA (APTR), Y

; CALC OFFSET HERE!!!!!
; GET NEW Y POSITION
B03C A0 09 LDY #NEWY
B03E B1 92 LDA (DPTR), Y
B040 8D 96 07 STA YPOS

; UPDATE OBJECT OLDY
B043 A0 07 LDY #OLDY
B045 91 92 STA (DPTR), Y
B047 A0 03 LDY #3 YPOS
B049 91 90 STA (APTR), Y

; COLOR TRANSFORM GOES HERE!!!!!
; SET FIGURE PTR TO START OF PIC BLOCK
B04B A0 04 LDY #PICADD
B04D B1 92 LDA (DPTR), Y
B04F 85 80 STA FIGPTR
B051 C8 INY
B052 B1 92 LDA (DPTR), Y
B054 85 81 STA FIGPTR+1

; SEQUENCER GOES HERE
B056 AE BA 07 LDX OBNO
B059 BD BB 07 LDA OBJFLQ, X
B05C C9 01 CMP #1
B05E F0 34 BEQ SEQ1 FIRST TIME THRU
B060 BD A9 07 LDA ANMRAT, X
B063 F0 15 BEQ ABYPAS
B065 DE A9 07 DEC ANMRAT, X
B068 D0 10 BNE ABYPAS
B06A A9 04 LDA #0 ANMATE, X
B06C 9D A9 07 STA ANMRAT, X
B06F BD B1 07 LDA ANM, X
B072 18 CLC
B073 69 10 ADC #16 ANM OFFSET
B075 29 3F AND #3F
B077 9D B1 07 STA ANM, X
B07A BD AD 07 ABYPAS LDA ORNRAT, X
B07D F0 15 BEQ SEQ1
B07F DE AD 07 DEC ORNRAT, X
B082 D0 10 BNE SEQ1
B084 A9 00 LDA #0
B086 9D AD 07 STA ORNRAT, X
B089 BD B5 07 LDA ORN, X
B08C 18 CLC
B08D 69 02 ADC #2 ORN OFFSET
B08F 29 0F AND #$0F
B091 9D B5 07 STA ORN, X
B094 A9 00 SEQ1 LDA #0
B096 9D BB 07 STA OBJFLQ, X
B099 18 CLC
B09A 7D B1 07 ADC ANM, X

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{ CMP ALIMIT, X
BCC &+4
LDA #9

BO9D 18 CLC
 BO9E 7D B5 07 ADC ORN, X
 BOA1 A8 TAY
 BOA2 B1 80 LDA (FIGPTR), Y
 BOA4 AA TAX
 BOA5 CB INY
 BOA6 B1 80 LDA (FIGPTR), Y
 BOA8 F0 39 BEQ NEXTOB
 BOAA 85 B1 STA FIGPTR+1
 BOAC 86 80 STX FIGPTR
 ; GET OFFSET BYTE WIDTH AND SAVE IN OBJ BLOCK
 BOAE A0 02 LDY #2
 BOBO B1 80 LDA (FIGPTR), Y
 BOB2 8D BF 07 STA PIXWID
 BOB5 AD 95 07 LDA XPOS
 BOBB 29 03 AND #3
 BOBA 18 CLC
 BOBB 6D BF 07 ADC PIXWID
 BOBE 18 CLC
 BOBF 69 03 ADC #3
 BOC1 4A LSR A
 BOC2 4A LSR A
 BOC3 8D 94 07 STA BYTWID
 BOC6 A0 00 LDY #0 WIDTH
 BOC8 91 90 STA (APTR), Y
 ; GET OFFSET PIXEL LENGTH
 ; AND SAVE IN OBJ BLOCK
 BOCA A0 03 LDY #3 GET LENGTH
 BOCC B1 80 LDA (FIGPTR), Y
 BOCE 8D 90 07 STA PIXLEN
 BOD1 A0 01 LDY #1 LENGTH
 BOD3 91 90 STA (APTR), Y
 BOD5 A5 80 LDA FIGPTR
 BOD7 18 CLC
 BOD8 69 04 ADC #4
 BODA 85 80 STA FIGPTR
 BODC 90 02 BCC #+4
 BODE E6 81 INC FIGPTR+1
 BOEO 20 54 AE JSR PLACE
 ;
 BOE3 A5 90 NEXTOB LDA APTR
 BOE5 18 CLC
 BOE6 69 04 ADC #4
 BOE8 85 90 STA APTR
 BOEA 90 02 BCC #+4
 BOEC E6 91 INC APTR+1
 BOEE A0 00 LDY #NXTOBJ
 BOFO B1 92 LDA (DPTR), Y
 BOF2 AA TAX
 BOF3 CB INY
 BOF4 B1 92 LDA (DPTR), Y
 BOF6 85 93 STA DPTR+1
 BOFB 86 92 STX DPTR
 BOFA F0 06 BEQ #+8
 BOFC EE BA 07 INC OBNO
 BOFF 4C 2D B0 JMP DROPLP
 B102 A0 00 LDY #0 ADD ROBLIST TERMINATOR
 B104 98 TYA
 B105 91 90 STA (APTR), Y

B107 A9 01 LDA #1
B109 BD A6 07 STA UPDFLG
B10C 4C D4 AF JMP UPDATE

; PROCEDURE STICK READ

; THIS PROCEDURE READS THE PROPER JOYSTICK AND
; UPDATES THE CURRENT TASK'S XPOS AND YPOS. IT ALSO
; UPDATES THE LOCAL OBJECT'S NEWX AND NEWY.

B10F P==
*=V
09F8 JOY12 ==++1
09F9 EX ==++1
09FA WHY ==++1
09FB HDELTA ==++1
09FC VDELTA ==++1
09FD V==
*=P

0017 TCOUNT = 23 LOCAL VARIABLE IN TCB.

B10F A0 10	STKINI	LDY	#TXPOS
B111 B1 88		LDA	(CURTSK),Y
B113 A2 00		LDX	#0
B115 A0 06		LDY	#OLDX
B117 20 B7 AD		JSR	QUEATT
B11A A0 11		LDY	#TYPoS
B11C B1 88		LDA	(CURTSK),Y
B11E A2 00		LDX	#0
B120 A0 07		LDY	#OLDY
B122 20 B7 AD		JSR	QUEATT

B125 A0 16	STKLP	LDY	#DELTAT
B127 B1 88		LDA	(CURTSK),Y
B129 A0 17		LDY	#TCOUNT SET UP TCOUNT
B12B 91 88		STA	(CURTSK),Y
B12D A0 10		LDY	#TXPOS GET TCB X POSITION
B12F B1 88		LDA	(CURTSK),Y
B131 8D F9 09		STA	EX
B134 A0 11		LDY	#TYPoS
B136 B1 88		LDA	(CURTSK),Y
B138 8D FA 09		STA	WHY
B139 A0 14		LDY	#DELTAX
B13D B1 88		LDA	(CURTSK),Y
B13F 8D FB 09		STA	HDELTA
B142 A0 15		LDY	#DELTAY
B144 B1 88		LDA	(CURTSK),Y
B146 8D FC 09		STA	VDELTA

B149 A0 12	IENTER	LDY	#STKNO
B14B B1 88		LDA	(CURTSK),Y
B14D F0 0A		BEQ	STKO

CMP #?

BEQ STK2

BCC STK1

0, 1, 2, 3

STK3 LDA PORTB

AND #0FF

JMP STOJOY

STK2 LDA PORTB

LSR A

LSR A

LSR A

LSR A

IMP STOJOY

0, 1, 2, 3

JMP STKO

JMP STK1

JMP STK2

JMP STK3

B14F AD 00 D3	STK1	LDA	PORTA
B152 4A		LSR	A
B153 4A		LSR	A
B154 4A		LSR	A
B155 4A		LSR	A
B156 4C 5E B1		JMP	STOJOY
B159 AD 00 D3	STKO	LDA	PORTA
B15C 29 OF		AND	#\$OF
B15E 8D FB 09	STOJOY	STA	JOY12
B161 C9 OF		CMP	#\$OF
B163 D0 03		BNE	*+5
B165 4C C3 B1		JMP	JDON
B168 A0 00		LDY	#0

KEEP ATTRACT OFF

B16A 84 4D		STY	ATTRACT
B16C 29 04		AND	#4
B16E D0 11		BNE	CHKRT
B170 AD F9 09		LDA	EX
B173 38		SEC	
B174 ED FB 09		SBC	HDELTA
B177 C9 A0		CMP	#160
B179 B0 03		BCS	**5
B17B 8D F9 09		STA	EX
B17E 4C 96 B1		JMP	CHKUP
B181 AD F8 09	CHKRT	LDA	JOY12
B184 29 08		AND	#8
B186 D0 0E		BNE	CHKUP
B188 AD F9 09		LDA	EX
B18B 18		CLC	
B18C 6D FB 09		ADC	HDELTA
B18F C9 A0		CMP	#160
B191 B0 03		BCS	**5
B193 8D F9 09		STA	EX
B196 AD F8 09	CHKUP	LDA	JOY12
B199 29 01		AND	#1
B19B D0 11		BNE	CHKDWN
B19D AD FA 09		LDA	WHY
B1A0 38		SEC	
B1A1 ED FC 09		SBC	VDELTA
B1A4 C9 50		CMP	#SCNEND
B1A6 B0 03		BCS	**5
B1A8 8D FA 09		STA	WHY
B1AB 4C C3 B1		JMP	JDON
B1AE AD F8 09	CHKDWN	LDA	JOY12
B1B1 29 02		AND	#2
B1B3 D0 0E		BNE	JDON
B1B5 AD FA 09		LDA	WHY
B1B8 18		CLC	
B1B9 6D FC 09		ADC	VDELTA
B1BC C9 50		CMP	#SCNEND
B1BE B0 03		BCS	**5
B1C0 8D FA 09		STA	WHY
B1C3 AD F9 09	JDON	LDA	EX
B1C6 A0 10		LDY	#TXPOS
B1C8 91 88		STA	(CURTSK), Y
B1CA A2 00		LDX	#0
B1CC A0 08		LDY	#NEWX
B1CE 20 B7 AD		JSR	QUEATT
B1D1 AD FA 09		LDA	WHY
B1D4 A0 11		LDY	#TYPPOS
B1D6 91 88		STA	(CURTSK), Y
B1D8 A2 00		LDX	#0
B1DA A0 09		LDY	#NEWY
B1DC 20 B7 AD		JSR	QUEATT
B1DF A9 FF	STWAIT	LDA	#\$FF
B1E1 20 61 AD		JSR	SCHED RETURN TO SCHEDULER
B1E4 A0 17		LDY	#TCOUNT
B1E6 B1 88		LDA	(CURTSK), Y
B1E8 38		SEC	
B1E9 E9 01		SBC	#1
B1EB 91 88		STA	(CURTSK), Y

GRAPHICS PACKAGE → J. HUETHER

B1ED DO FO

BNE STWAIT

B1EF 4C 25 B1

JMP STKLP

; MEMORY MANAGEMENT PACKAGE
; AVAILABLE MEMORY IS DIVIDED INTO TWO REGIONS WHICH GROW TOWARD EACH
; OTHER; THE REGIONS ARE DEFINED BY FOUR POINTER VARIABLES:
;
; 'S1L' POINTS TO BOTTOM OF REGION #1
; 'S1H' POINTS TO FIRST UNUSED LOCATION ABOVE REGION #1
; 'S2L' POINTS TO BOTTOM OF REGION #2
; 'S2H' POINTS TO FIRST UNUSED LOCATION ABOVE REGION #2
;
; THREE ROUTINES ARE PROVIDED TO ALLOCATE AND DEALLOCATE MEMORY:
;
; 'MINIT' IS USED TO INITIALIZE MEMORY
; 'MALLOC' IS USED TO ALLOCATE MEMORY
; 'MDFREE' IS USED TO DEALLOCATE MEMORY
;
; THE TWO REGIONS ARE MAINTAINED AS TWO COMPRESSED STACKS; ALLOCATION
; AND DEALLOCATION INVOLVES THE MOVEMENT OF DATA TO CREATE AND
; ELIMINATE HOLES IN THE STACKS.
;

B1F2 A2 02	MINIT	LDX	#S1H-DTAB	; S1H <= S1L
B1F4 A0 00		LDY	#S1L-DTAB	
B1F6 20 4A B3		JSR	DMOV1	
B1F9 A2 04		LDX	#S2L-DTAB	; S2L <= S2H.
B1FB A0 06		LDY	#S2H-DTAB	
B1FD 20 4A B3		JSR	DMOV1	
B200 60		RTS		

; MALLOC -- MEMORY ALLOCATE
; CALLING SEQUENCE:
;
; 'MEMA' CONTAINS THE ADDRESS OF THE START OF ALLOCATION
; REGION #1: DATA AT START ADDRESS AND ABOVE ARE MOVED UP.
; REGION #2: DATA BELOW START ADDRESS ARE MOVED DOWN.
; 'MEMB' CONTAINS THE NUMBER OF BYTES TO ALLOCATE
;
; JSR MALLOC
; BNE NOT ENOUGH MEMORY TO SATISFY ALLOCATION
;

; 'MEMA' CONTAINS LOWEST ADDRESS IN THE ALLOCATED BLOCK
; FIRST TWO BYTES OF ALLOCATED BLOCK = BLOCK SIZE

B201 A0 02	MALLOC	LDY	#S1H-DTAB	; ACC = S1H ...
B203 20 40 B4		JSR	DLOADA	
B206 A0 0A		LDY	#MEMB-DTAB	; ... + MEMB.
B208 20 4A B4		JSR	DADDAA	
B20B A0 04		LDY	#S2L-DTAB	; COMPARE ACC WITH S2L.
B20D 20 54 B4		JSR	DCMPA	

B210 B0 6A	BCS	MAL300	; NOT ENOUGH ROOM.	
B212 A2 08	LDX	#MEMA-DTAB	; SEE IF ALLOCATION IN REGION #1 OR #2.	
B214 A0 04	LDY	#S2L-DTAB		
B216 20 3D B3	JSR	DCMPI		
B219 B0 28	BCS	MAL100	; REGION #2.	
; ALLOCATE FROM REGION #1				
B21B A2 0C	LDX	#MSP-DTAB	; MSP = MEMA.	
B21D A0 0B	LDY	#MEMA-DTAB		
B21F 20 4A B3	JSR	DMOVI		
B222 A2 0E	LDX	#MDP-DTAB	; MDP = MEMA ...	
B224 20 4A B3	JSR	DMOVI		
B227 A0 0A	LDY	#MEMB-DTAB	; ... + MEMB.	
B229 20 55 B3	JSR	DADDI		
B22C A2 10	LDX	#MBC-DTAB	; MBC = S1H ...	
B22E A0 02	LDY	#S1H-DTAB		
B230 20 4A B3	JSR	DMOVI		
B233 A0 08	LDY	#MEMA-DTAB	; ... - MEMA.	
B235 20 65 B3	JSR	DSUBI		
B238 A2 02	LDX	#S1H-DTAB	; S1H = ACC (= S1H + MEMB).	
B23A 20 45 B4	JSR	DSTORA		
B23D 20 10 B3	JSR	MOVDA	; MOVE DATA UPWARD.	
B240 4C 6E B2	JMP	MAL200		
; ALLOCATE IN REGION #2				
B243 A2 0C	MAL100	LDX	#MSP-DTAB	; MSP = S2L.
B245 A0 04		LDY	#S2L-DTAB	
B247 20 4A B3		JSR	DMOVI	
B24A A2 10		LDX	#MBC-DTAB	; MBC = MEMA ...
B24C A0 0B		LDY	#MEMA-DTAB	
B24E 20 4A B3		JSR	DMOVI	
B251 A0 04		LDY	#S2L-DTAB	; ... - S2L.
B253 20 65 B3		JSR	DSUBI	
B256 A2 04		LDX	#S2L-DTAB	; S2L = S2L - MEMB.
B258 A0 0A		LDY	#MEMB-DTAB	
B25A 20 65 B3		JSR	DSUBI	
B25D A2 0E		LDX	#MDP-DTAB	; MDP = S2L (NEW VALUE).
B25F A0 04		LDY	#S2L-DTAB	
B261 20 4A B3		JSR	DMOVI	
B264 A2 0B		LDX	#MEMA-DTAB	; MEMA = MEMA - MEMB.
B266 A0 0A		LDY	#MEMB-DTAB	
B268 20 65 B3		JSR	DSUBI	
B26B 20 EB B2		JSR	MOVIA	; MOVE DATA DOWNWARD.

B26E A0 00	MAL200	LDY #0	; MOVE BLOCK SIZE TO BLOCK.
B270 A5 A0		LDA MEMB	
B272 91 9E		STA (MEMA), Y	
B274 C8		INY	
B275 A5 A1		LDA MEMB+1	
B277 91 9E		STA (MEMA), Y	
 B279 A9 00		LDA #0	; SET CC FOR NORMAL EXIT.
B27B 60		RTS	
 B27C A9 FF	MAL300	LDA #\$FF	; SET CC FOR ERROR EXIT.
B27E 60		RTS	

; MDEALL -- MEMORY DEALLOCATE

; CALLING SEQUENCE:

; 'MEMA' = ADDRESS OF BLOCK TO DEALLOCATE
; FIRST 2 BYTES OF BLOCK = SIZE OF BLOCK

; JSR MDEALL

; 'MEMA' = ADDRESS OF BLOCK FOLLOWING DEALLOCATED BLOCK (AFTER DEALL)

B27F A0 00	MDEALL	LDY #0	; GET SIZE OF BLOCK TO MEMB.
B281 B1 9E		LDA (MEMA), Y	
B283 B5 A0		STA MEMB	
B285 C8		INY	
B286 B1 9E		LDA (MEMA), Y	
B288 B5 A1		STA MEMB+1	
 B28A A2 08		LDX #MEMA-DTAB	; SEE IF IN REGION #1 OR #2.
B28C A0 04		LDY #S2L-DTAB	
B28E 20 3D B3		JSR DCMPI	
B291 B0 2C		BCS MDA100	; REGION #2.

; DEALLOCATE FROM REGION #1.

B293 A2 0C		LDX #MSP-DTAB	; MSP = MEMA ...
B295 A0 08		LDY #MEMA-DTAB	
B297 20 4A B3		JSR DMOVI	

B29A A0 0A		LDY #MEMB-DTAB	; ... + MEMB.
B29C 20 55 B3		JSR DADDI	

B29F A2 10		LDX #MBC-DTAB	; MBC = S1H ...
B2A1 A0 02		LDY #S1H-DTAB	
B2A3 20 4A B3		JSR DMOVI	

B2A6 A0 0C		LDY #MSP-DTAB	; ... - MSP.
B2A8 20 65 B3		JSR DSUBI	

B2AB A2 02		LDX #S1H-DTAB	; S1H = S1H - MEMB.
B2AD A0 0A		LDY #MEMB-DTAB	
B2AF 20 65 B3		JSR DSUBI	

B2B2 A2 0E		LDX #MDP-DTAB	; MDP = MEMA.
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B2B4 A0 08 LDY #MEMA-DTAB
B2B6 20 4A B3 JSR DMOVI

B2B9 20 EB B2 JSR MOVIA ; MOVE DATA DOWNWARD.

B2BC 4C EA B2 JMP MDA200

; DEALLOCATE MEMORY IN REGION #2

B2BF A2 0C MDA100 LDX #MSP-DTAB ; MSP = S2L.
B2C1 A0 04 LDY #S2L-DTAB
B2C3 20 4A B3 JSR DMOVI

B2C6 A2 10 LDX #MBC-DTAB ; MBC = MEMA ...
B2C8 A0 08 LDY #MEMA-DTAB
B2CA 20 4A B3 JSR DMOVI

B2CD A0 04 LDY #S2L-DTAB ; ... - S2L.
B2CF 20 65 B3 JSR DSUBI

B2D2 A2 04 LDX #S2L-DTAB ; S2L = S2L + MEMB.
B2D4 A0 0A LDY #MEMB-DTAB
B2D6 20 55 B3 JSR DADDI

B2D9 A2 0E LDX #MDP-DTAB ; MDP = S2L (NEW VALUE).
B2DB A0 04 LDY #S2L-DTAB
B2DD 20 4A B3 JSR DMOVI

B2E0 A2 08 LDX #MEMA-DTAB ; MEMA = MEMA + MEMB.
B2E2 A0 0A LDY #MEMB-DTAB
B2E4 20 55 B3 JSR DADDI

B2E7 20 10 B3 JSR MOVDA ; MOVE DATA UPWARD.

B2EA 60 MDA200 RTS

; MOVE UTILITIES FOR MEMORY MANAGEMENT
; MOVE BLOCKS OF DATA WITH EITHER INCREASING OR DECREASING ADDRESS
; THREE VARIABLES CONTROL THE MOVE ROUTINES:
; 'MSP' CONTAINS POINTER TO SOURCE DATA LOCATION
; 'MDP' CONTAINS POINTER TO DESTINATION DATA LOCATION
; 'MBC' CONTAINS THE NUMBER OF BYTES TO MOVE

; MOVIA -- MOVE DATA BLOCK WITH INCREASING ADDRESS
; CALLING SEQUENCE:

; 'MSP', 'MDP' & 'MBC' SETUP

JSR MOVIA

B2EB A5 A6	MOVIA	LDA	MBC	; SEE IF BYTE COUNT = ZERO.
B2ED AA		TAX		; SAVE LSB OF BYTE COUNT.
B2EE 05 A7		ORA	MBC+1	
B2F0 F0 1D		BEG	MVI090	; ZERO -- NOTHING TO DO.

B2F2 A0 00		LDY	#0	; INDEX TO DATA BLOCK.
------------	--	-----	----	------------------------

B2F4 B1 A2	MVI010	LDA	(MSP), Y	; MOVE DATA.
B2F6 91 A4		STA	(MDP), Y	
B2F8 C8		INY		; BUMP INDEX.
B2F9 D0 04		BNE	MVI020	; NO PAGE WRAP.

B2FB E6 A3		INC	MSP+1	; PAGE WRAP -- BUMP POINTER VARIABLES.
B2FD E6 A5		INC	MDP+1	

B2FF CA	MVI020	DEX		; DONE?
B300 D0 04		BNE	MVI030	; NO.

B302 A5 A7		LDA	MBC+1	; NOT SURE -- CHECK FURTHER.
B304 F0 09		BEG	MVI090	; YES -- DONE.

B306 E0 FF	MVI030	CPX	#\$FF	; MAINTAIN D.P. BYTE COUNT.
B308 D0 EA		BNE	MVI010	

B30A C6 A7		DEC	MBC+1	; BORROW FROM MSB.
B30C 4C F4 B2		JMP	MVI010	

B30F 60	MVI090	RTS		
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; MOVDIA -- MOVE DATA BLOCK WITH DECREASING ADDRESS
; CALLING SEQUENCE:

; 'MSP', 'MDP', & 'MBC' SETUP
JSR MOVDIA

B310 A5 A6		MOVDA	LDA	MBC	; SETUP BYTE COUNT ...
B312 AA			TAX		; ... AND DATA INDEX.
B313 AB			TAY		; TEST FOR ZERO BYTE COUNT.
B314 05 A7			ORA	MBC+1	; ZERO -- NOTHING TO DO.
B316 F0 24			BEG	MVD090	
B318 18			CLC		; ADJUST POINTERS FOR START.
B319 A5 A3			LDA	MSP+1	
B31B 65 A7			ADC	MBC+1	
B31D 85 A3			STA	MSP+1	
B31F 18			CLC		
B320 A5 A5			LDA	MDP+1	
B322 65 A7			ADC	MBC+1	
B324 85 A5			STA	MDP+1	
B326 88	MVD010	DEY			; DECREMENT INDEX.
B327 C0 FF		CPY	#\$FF		; WRAP?
B329 D0 06		BNE	MVD020		; NO.
B32B C6 A7		DEC	MBC+1		; YES -- DECREMENT ALL POINTERS (MSB).
B32D C6 A3		DEC	MSP+1		
B32F C6 A5		DEC	MDP+1		
B331 B1 A2	MVD020	LDA	(MSP), Y		; MOVE A DATA BYTE.
B333 91 A4		STA	(MDP), Y		
B335 CA		DEX			; DONE?
B336 D0 EE		BNE	MVD010		; NO -- CONTINUE.
B338 A5 A7		LDA	MBC+1		; NOT SURE -- CHECK FURTHER.
B33A D0 EA		BNE	MVD010		; NO -- CONTINUE.
B33C 60	MVD090	RTS			; YES -- RETURN.

; DOUBLE PRECISION ROUTINES
; ALL VARIABLES ARE ACCESSED VIA THEIR OFFSET FROM SYMBOL 'DTAB'.
; NORMALLY THE X AND/OR Y REGISTERS CONTAIN THE 'DTAB' OFFSET
; VALUES TO THE VARIABLE(S) TO BE DEALT WITH.

; DCMPI -- DOUBLE COMPARE INDEXED

; CALLING SEQUENCE:

X = DATA #1 OFFSET
Y = DATA #2 OFFSET

JSR DCMPI

CC = DTAB(X) : DTAB(Y) (UNSIGNED)

B33D B5 97	DCMPI	LDA	DTAB+1,X	; COMPARE MSBS.
B33F D9 97 00		CMP	DTAB+1,Y	
B342 D0 05		BNE	DCM090	; NOT EQUAL -- ALL DONE.
B344 B5 96		LDA	DTAB,X	; EQUAL -- COMPARE LSBS.
B346 D9 96 00		CMP	DTAB,Y	
B349 60		DCM090	RTS	

; DMOVI -- DOUBLE BYTE MOVE INDEXED

; CALLING SEQUENCE:

X = DESTINATION OFFSET
Y = SOURCE OFFSET

JSR DMOVI

DTAB(X) = DTAB(Y)

B34A B9 96 00	DMOVI	LDA	DTAB,Y	
B34D 95 96		STA	DTAB,X	
B34F B9 97 00		LDA	DTAB+1,Y	
B352 95 97		STA	DTAB+1,X	
B354 60		RTS		

; DADDI -- DOUBLE PRECISION ADD

; CALLING SEQUENCE:

```

; X = OFFSET TO
; Y = OFFSET TO

; JSR      DADDI
;
; DTAB(X) = DTAB(X) + DTAB(Y)

B355 B5 96      DADDI   LDA    DTAB, X
B357 18          CLC
B358 79 96 00   ADC    DTAB, Y
B359 95 96       STA    DTAB, X

B35D B5 97      LDA    DTAB+1, X
B35F 79 97 00   ADC    DTAB+1, Y
B362 95 97       STA    DTAB+1, X

B364 60          RTS

```

```

; DSUBI -- DOUBLE PRECISION SUBTRACT
;
; CALLING SEQUENCE:
;
; X = OFFSET
; Y = OFFSET

; JSR      DSUBI
; BEQ     RESULT = 0
;
; DTAB(X) = DTAB(X) - DTAB(Y)

B365 B5 96      DSUBI   LDA    DTAB, X
B367 38          SEC
B368 F9 96 00   SBC    DTAB, Y
B369 95 96       STA    DTAB, X

B36D B5 97      LDA    DTAB+1, X
B36F F9 97 00   SBC    DTAB+1, Y
B372 95 97       STA    DTAB+1, X

B374 15 96      ORA    DTAB, X      ; SET CC FOR ZERO TEST.

B376 60          RTS

```

```

; DMULI -- DOUBLE PRECISION MULTIPLY
;
; CALLING SEQUENCE:
;
; X = OFFSET
; Y = OFFSET

; JSR      DMULI
;
; DTAB(X) = DTAB(X) * DTAB(Y)

```

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```

B377 A9 10      DMULI   LDA    #16          ; SETUP LOOP COUNTER.
B379 8D 40 02    STA      TEMP+2

B37C A9 00      LDA      #0           ; INITIALIZE TEMP ACCUMULATOR.
B37E 8D 3E 02    STA      TEMP
B381 8D 3F 02    STA      TEMP+1

B384 16 96      DMU010  ASL    DTAB, X       ; DOUBLE PRECISION SHIFT LEFT.
B386 36 97      ROL    DTAB+1, X
B388 90 13      BCC    DMU020        ; NO BIT PRESENT.

B38A 18          CLC      TEMP          ; BIT SET -- ADD TO PARTIAL.
B38B AD 3E 02    LDA      TEMP
B38E 79 96 00    ADC      DTAB, Y
B391 8D 3E 02    STA      TEMP
B394 AD 3F 02    LDA      TEMP+1
B397 79 97 00    ADC      DTAB+1, Y
B39A 8D 3F 02    STA      TEMP+1

B39D CE 40 02    DMU020  DEC    TEMP+2        ; DONE?
B3A0 F0 09      BEQ    DMU090        ; YES -- RESULT IS IN 'TEMP'.

B3A2 0E 3E 02    ASL      TEMP          ; NO -- DOUBLE PRECISION SHIFT LEFT.
B3A5 2E 3F 02    ROL    TEMP+1
B3A8 4C B4 B3    JMP    DMU010

B3AB AD 3E 02    DMU090  LDA    TEMP          ; DONE -- MOVE RESULT.
B3AE 95 96      STA    DTAB, X
B3B0 AD 3F 02    LDA    TEMP+1
B3B3 95 97      STA    DTAB+1, X
B3B5 60          RTS


```

; DDIVI -- DOUBLE PRECISION DIVIDE

; CALLING SEQUENCE:

; X = OFFSET TO DIVIDEND
; Y = OFFSET TO DIVISOR

; JSR DDIVI

; DTAB(X) = DTAB(X) / DTAB(Y) (SIGNED)
; 'TEMP' = REMAINDER (SIGN MAY BE WRONG!!!!)

```

B3B6 A9 11      DDIVI   LDA    #16+1        ; SETUP LOOP COUNTER.
B3B8 8D 40 02    STA      TEMP+2
B3BB 8E 41 02    STX      TEMP+3        ; SAVE INDEX TO DIVIDEND.

B3BE A9 00      LDA    #0           ; INITIALIZE REMAINDER.
B3C0 8D 3E 02    STA    TEMP
B3C3 8D 3F 02    STA    TEMP+1

B3C6 B9 97 00    LDA    DTAB+1, Y       ; SEE IF DIVISOR IS NEGATIVE.
B3C9 8D 43 02    STA    TEMP+5
B3CC 10 0B      BPL    DDI006        ; NO.

B3CE 20 1A B4    JSR    DNEGI        ; YES -- NEGATE DIVIDEND ...

```

B3D1 98		TYA		
B3D2 AA		TAX		
B3D3 20 1A B4		JSR	DNEGI	; ... & DIVISOR.
B3D6 AE 41 02		LDX	TEMP+3	; RESTORE INDEX TO DIVIDEND.
B3D9 BD 3F 02	DDI006	LDA	TEMP+1,X	; SEE IF DIVIDEND IS NEGATIVE.
B3DC BD 42 02		STA	TEMP+4	
B3DF 10 03		BPL	DDI008	; NO.
B3E1 20 1A B4		JSR	DNEGI	; YES -- NEGATE IT NOW (& THEN AGAIN LATER).
B3E4 18	DDI008	CLC		
B3E5 AE 41 02	DDI010	LDX	TEMP+3	; GET INDEX TO DIVIDEND.
B3E8 36 96		ROL	DTAB,X	; DOUBLE PRECISION ROTATE.
B3EA 36 97		ROL	DTAB+1,X	
B3EC CE 40 02		DEC	TEMP+2	; DONE?
B3EF F0 13		BEG	DDI090	; YES.
B3F1 2E 3E 02		ROL	TEMP	; NO.
B3F4 2E 3F 02		ROL	TEMP+1	
B3F7 A2 AB		LDX	#TEMP-DTAB	; IS REMAINDER < DIVISOR?
B3F9 20 3D B3		JSR	DCMPI	
B3FC 90 E7		BCC	DDI010	; YES.
B3FE 20 65 B3		JSR	DSUBI	; NO.
B401 38		SEC		
B402 B0 E1		BCS	DDI010	; (BRA).
B404 AD 42 02	DDI090	LDA	TEMP+4	; SEE IF RESULT IS NEGATIVE.
B407 10 03		BPL	DDI092	; NO.
B409 20 1A B4		JSR	DNEGI	; YES -- NEGATE POSITIVE RESULT.
B40C AD 43 02	DDI092	LDA	TEMP+5	; WAS DIVISOR NEGATED EARLIER.
B40F 10 08		BPL	DDI095	; NO.
B411 98		TYA		; YES -- NEGATE IT BACK TO ORIGINAL SIGN.
B412 AA		TAX		
B413 20 1A B4		JSR	DNEGI	
B416 AE 41 02		LDX	TEMP+3	; RESTORE INDEX.
B419 60	DDI095	RTS		

; DNEGI -- DOUBLE PRECISION NEGATE

; CALLING SEQUENCE:

; X = OFFSET TO NUMBER

; JSR DNEGI

; DTAB(X) = -DTAB(X)

B41A 38	DNEGI	SEC		
B41B A9 00		LDA	#0	; (CLEAR BORROW).

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B41D F5 96	SBC	DTAB, X
B41F 95 96	STA	DTAB, X
B421 A9 00	LDA	#0
B423 F5 97	SBC	DTAB+1, X
B425 95 97	STA	DTAB+1, X
B427 60	RTS	

; DADDS -- ADD A REGISTER TO DOUBLE BYTE

; CALLING SEQUENCE:

A = SIGNED BINARY NUMBER (-128 TO 127)
X = DTAB OFFSET TO DP NUMBER

JSR DADDS

DTAB(X) = DTAB(X) + A

B42B C9 00	DADDS	CMP	#0	;	SEE IF POSITIVE OR NEGATIVE.
B42A 30 0A		BMI	DDAO30	;	NEGATIVE.

B42C 18		CLC		;	POSITIVE -- ADD.
---------	--	-----	--	---	------------------

B42D 75 96		ADC	DTAB, X		
------------	--	-----	---------	--	--

B42F 95 96		STA	DTAB, X		
------------	--	-----	---------	--	--

B431 90 02		BCC	DDAO10	;	NO CARRY.
------------	--	-----	--------	---	-----------

B433 F6 97		INC	DTAB+1, X	;	CARRY -- ADD TO MSB.
------------	--	-----	-----------	---	----------------------

B435 60		DDAO10	RTS		
---------	--	--------	-----	--	--

B436 18		CLC			
---------	--	-----	--	--	--

B437 75 96		ADC	DTAB, X		
------------	--	-----	---------	--	--

B439 95 96		STA	DTAB, X		
------------	--	-----	---------	--	--

B43B B0 02		BCS	DDAO40	;	NO BORROW.
------------	--	-----	--------	---	------------

B43D D6 97		DEC	DTAB+1, X	;	BORROW -- SUB FROM MSB.
------------	--	-----	-----------	---	-------------------------

B43F 60		DDAO40	RTS		
---------	--	--------	-----	--	--

; ACCUMULATOR FUNCTIONS -- ASSUME THE EXISTENCE OF A DOUBLE PRECISION
; VARIABLE WITHIN 'DTAB' NAMED 'ACC'.

; DLOADA -- LOAD 'ACC' WITH DATA

; CALLING SEQUENCE:

; Y = OFFSET TO SOURCE DATA

; JSR DLOADA

; X = ACC OFFSET

; 'ACC' = DTAB(Y)

B440 A2 12	DLOADA	LDX	#ACC-DTAB
B442 4C 4A B3		JMP	DMOVI

; DSTORA -- STORE 'ACC' TO LOCATION

; CALLING SEQUENCE:

; X = OFFSET TO DESTINATION

; JSR DSTORA

; Y = 'ACC' OFFSET

; DTAB(X) = 'ACC'

B445 A0 12	DSTORA	LDY	#ACC-DTAB
B447 4C 4A B3		JMP	DMOVI

; DADDA -- ADD DATA TO 'ACC'

; CALLING SEQUENCE:

; Y = OFFSET TO DATA

; JSR DADDA

; X = 'ACC' OFFSET

; 'ACC' = 'ACC' + DTAB(Y)

B44A A2 12	DADDA	LDX	#ACC-DTAB
B44C 4C 55 B3		JMP	DADDI

; DSUBA -- SUBTRACT DATA FROM 'ACC'

; CALLING SEQUENCE:

; Y = OFFSET TO DATA

```
; JSR      DSUBA  
; BEQ      RESULT = 0  
  
; X = 'ACC' OFFSET  
; 'ACC' = 'ACC' - DTAB(Y)
```

```
B44F A2 12      DSUBA  LDX    #ACC-DTAB  
B451 4C 65 B3    JMP     DSUBI
```

```
; DCMPA -- COMPARE 'ACC' WITH DATA
```

```
; CALLING SEQUENCE:
```

```
; Y = DATA OFFSET
```

```
; JSR      DCMPA
```

```
; CC = 'ACC' : DTAB(Y) (UNSIGNED)  
; X = 'ACC' OFFSET
```

```
B454 A2 12      DCMPA  LDX    #ACC-DTAB  
B456 4C 3D B3    JMP     DCMPI
```

```
09FD              TOPY   =V  
.END
```

SYMBOL TABLE

ABYPAS	B07A	ACC	00AB	ACHR	0001	ACTION	AC46
ADDCOR	030E	ADDR1	A85C	ADDR2	A871	ADDR3	A86E
ADRESS	0064	AFP	D800	ALLPOT	D20B	ALPHA	AD3E
ANM	07B1	ANMEND	0004	ANMNDX	0704	ANMRAT	07A9
ANMTBL	A4F4	ANTIC	D400	APPEND	0001	APPMHI	000E
APTR	0090	APWR2	0002	ASCBUF	0706	ATACHR	02FB
ATAN	BE43	ATRACT	004D	AUDC1	D201	AUDC2	D203
AUDC3	D205	AUDC4	D207	AUDCTL	D208	AUDF1	D200
AUDF2	D202	AUDF3	D204	AUDF4	D206	BACPTR	00BC
BADI0C	0086	BADMOD	0091	BB	079C	BETA	AD3B
BFENHI	0035	BFENLO	0034	BITMSK	006E	BLIM	028A
BLKBDV	E471	BLKMOD	A245	BLNKBX	A5C8	BLOKLP	A34A
BOOT?	0009	BOOTAD	0242	BOTSCR	02BF	BOTTOM	0798
BOX	A518	BPTR	003D	BRKABT	0080	BRKKEY	0011
BUFAADR	0015	BUFCNT	006B	BUFRFL	0038	BUFRHI	0033
BUFRLO	0032	BUFSTR	006C	BWRTLP	A5EE	BYTCNT	09E9
BYTEND	0792	BYTSTR	07BE	BYTWID	0794	CALSEQ	A6A6
CASBUF	03FD	CASETV	E440	CASFLOG	030F	CASINI	0002
CASORG	EF41	CASSBT	004B	CASSET	0043	CAUX1	023C
CAUX2	023D	CBAUDH	02EF	CBAUDL	02EE	CBDLPI	A479
CBNDLP	A276	CCOMND	023B	CDEVIC	023A	CDTMA1	0226
CDTMA2	0228	CDTMF3	022A	CDTMF4	022C	CDTMF5	022E
CDTMV1	0218	CDTMV2	021A	CDTMV3	021C	CDTMV4	021E
CDTMV5	0220	CH	02FC	CH1	02F2	CHACT	02F3
CHACTL	D401	CHAR	02FA	CHBAS	02F4	CHBASE	D409
CHKDWN	B1AE	CHKERR	008F	CHKMCH	A80E	CHKRT	B181
CHKSNT	003B	CHKSUM	0031	CHKUP	B196	CHRCNT	0780
CHRDRQ	E000	CHSPD	078A	CIOCHR	002F	CIOINV	E46E
CIOORG	E4A6	CIOV	E456	CIX	00F2	CKEY	004A
CLOOP2	A759	CLOSE	000C	CLRLUP	A73B	CLRSEQ	A4C2
CLTRNS	09EA	CMPAR	A810	CMPDON	A8B6	CNTEND	0781
COLAC	0072	COLBK	D01A	COLCRS	0055	COLDST	0244
COLDSV	E477	COLINC	007A	COLORO	02C4	COLOR1	02C5
COLOR2	02C6	COLOR3	02C7	COLOR4	02C8	COLOUR	07B9
COLPFO	D016	COLPF1	D017	COLPF2	D018	COLPF3	D019
COLPMO	D012	COLPM1	D013	COLPM2	D014	COLPM3	D015
COLR	09F0	COLRSH	004F	COMPAR	A8A7	CONSOL	D01F
COS	BD73	COUNTR	007E	CPATTB	AE50	CPTR	0094
CR	009B	CREAD	A54C	CREMOD	A250	CRETRY	0036
CRITIC	0042	CRSINH	02F0	CRSROR	008D	CSOPIV	E47D
CSTART	A001	CSTAT	0288	CTASK	0088	CTIA	D000
CTSTBR	A532	CURSOR	AC13	CURTSK	0088	CUSED	A3EF
CVSPD	078B	DADDAA	B44A	DADDI	B355	DADDS	B428
DATLEN	0785	DAUX1	030A	DAUX2	030B	DBSECT	0241
DBUFHI	0305	DBUFLQ	0304	DBYTHI	0309	DBYTLD	030B
DCB	0300	DCM090	B349	DCMPA	B454	DCMPI	B33D
DCOMND	0302	DDA010	B435	DDA030	B436	DDA040	B43F
DDEVIC	0300	DDI006	B3D9	DDI008	B3E4	DDI010	B3E5
DDI090	B404	DDI092	B40C	DDI095	B419	DDIVI	B3B6
DEGFLG	00FB	DEGON	0006	DELETE	0021	DELIM	A8CE
DELTAC	0077	DELTAR	0076	DELTAT	0016	DELTAX	0014
DELTAY	0015	DERROR	0090	DFLAGS	0240	DIGRT	00F1
DINDEX	0057	DIRECT	0002	DISK	0044	DISKIV	E450
DISPLAY	0053	DLIMCH	072F	DLISTH	D403	DLISTL	D402
DLOADA	B440	DLPTR	00AE	DLPTR2	00B0	DMACTL	D400
DMASK	02A0	DMOVI	B34A	DMU010	B384	DMU020	B39D
DMU090	B3AB	DMULI	B377	DNACK	008B	DNEGI	B41A
DOSINI	000C	DOSVEC	000A	DPTR	0092	DRAWBX	A580
DRAWLN	0011	DRETRY	0037	DRKMSK	004E	DROP	B018

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DROPLP	B02D	DSKFMS	001B	DSKINV	E453	DSKORG	EDEA
DSKTIM	0246	DSKUTL	001A	DSPFLG	02FE	DSTAT	004C
DSTATS	0303	DSTORA	B445	DSUBA	B44F	DSUBI	B365
DTAB	0096	DTIMLO	0306	DUNIT	0301	DUNUSE	0307
DVSTAT	02EA	EDIMOD	A3A6	EDIPTR	00B4	EDITRV	E400
EEXP	00ED	ELECNT	07B2	ENDO	AB12	ENDBOX	A61B
ENDCAL	A736	ENDCHK	A839	ENDCNT	07B3	ENDDLM	ABD7
ENDFIL	ABCD	ENDFLD	A895	ENDL1	AA38	ENDL2	AABC
ENDL3	AAE0	ENDLIN	09F7	ENDPT	0074	ENDRST	AD60
ENDSTR	A9E4	ENDWX	079F	ENDWY	07A0	ENDY	00C6
EOFERR	0088	ERASLP	AFE9	ERRFLG	023F	ERROR	07B4
ERSCRS	ACC6	ESCFLG	02A2	ESIGN	00EF	EVBHND	A242
EX	09F9	EXP	DDCO	EXP10	DDCC	FADD	DA66
FASC	D8E6	FBYTWD	078D	FCHRFL	00F0	FCNPTR	00BC
FDIV	DB28	FEOF	003F	FIELD	0730	FIGINC	0701
FIGLST	07E1	FIGPTR	0080	FILDAT	02FD	FILFLG	02B7
FILLIN	0012	FILRAM	A737	FINDX	00C3	FLCHK1	A2AD
FLCHK2	A2F5	FLCHK3	A3CE	FLDOP	DD8D	FLDOR	DD89
FLD1P	DD9C	FLD1R	DD98	FLDFIL	A8B7	FLDFL1	A8C0
FLDLEN	0008	FLGPTR	00BE	FLNXT	A2B1	FLNXT2	A3D2
FLPTR	00FC	FMDVE	DDB6	FMSZPG	0043	FMUL	DADB
FNCNOT	0092	FORMAT	0022	FPI	D9D2	FPREC	0006
FPSCR	05E6	FPSCR1	05EC	FPTR2	00FE	FRO	00D4
FR1	00E0	FR2	00E6	FRE	00DA	FREQ	0040
FRMERR	00BC	FRX	00EC	FSCR	05E6	FSCR1	05EC
FSTOP	DDAB	FSTOR	DDA7	FSUB	DA60	FTYPE	003E
GETASC	AB3A	GETCHR	0007	GETFLD	AB59	GETKEE	A15A
GETREC	0005	GLBAB9	02E0	GPRIOR	026F	GRACTL	D01D
GRAFM	D011	QRAFPO	D00D	GRAFP1	D00E	GRAFP2	D00F
GRAFP3	D010	GTANM1	A32C	GTCH	A812	GTCHR	A8A9
GXMISL	1180	GXPM	1000	HATABS	031A	HDELTA	09FB
HITCLR	D01E	HOLD1	0051	HOLD2	029F	HOLD3	029D
HOLD4	02BC	HOLD5	02BD	HOLDCH	007C	HORMO	0789
HPOSMO	D004	HPOSM1	D005	HPOSM2	D006	HPOSM3	D007
HPOSPO	D000	HPOSP1	D001	HPOSP2	D002	HPOSP3	D003
HSCROL	D404	ICAX1	034A	ICAX1Z	002A	ICAX2	034B
ICAX2Z	002B	ICBAH	0345	ICBAHZ	0025	ICBAL	0344
ICBALZ	0024	ICBLH	0349	ICBLHZ	0029	ICBLL	0348
ICBLLZ	0028	ICCOM	0342	ICCOMT	0017	ICCOMZ	0022
ICDNO	0341	ICDNOZ	0021	ICHID	0340	ICHIDZ	0020
ICIDNO	002E	ICPTH	0347	ICPTHZ	0027	ICPTL	0346
ICPTLZ	0026	ICSPR	034C	ICSPRZ	002C	ICSTA	0343
ICSTAZ	0023	IENTER	B149	IFP	D9AA	INBUFF	00F3
INIT	A000	INIXPS	A63A	INK	A763	INKCLR	0787
INKIT	A7A9	INSCLR	0020	INSDAT	007D	INSLP	A89E
INSRT	A89C	INTABS	0200	INTEMP	022D	INTINV	E46B
INTORG	E6D5	INTZBS	0010	INVFLG	02B6	IOCB	0340
IOC BAS	0020	IOCBSZ	0010	IOCFRE	00FF	IRQEN	D20E
IRGST	D20E	JDON	B1C3	JMPTBL	A1B3	JOFF2	AED1
JOY12	09F8	KBCODE	D209	KBD	004B	KBDORG	F3E4
KEYBDV	E420	KEYBRD	A1E7	KEYDEL	02F1	L1LOOP	A9EF
L2L0OP	AA43	L3L0OP	AA97	LB	0799	LBFEND	05FF
LBPR1	057E	LBPR2	057F	LBUFF	0580	LEDGE	0002
LENO	09E4	LENCTR	09E8	LENL1	09E1	LENL2	09E2
LENL3	09E3	LINBUF	0247	LINE	09F3	LINELP	AE9C
LINZBS	0000	LMARGN	0052	LOCKFL	0023	LOCOBJ	00BE
LOG	DEC D	LOG10	DED1	LOGCOL	0063	LOGMAP	02B2
LOOP0	AAE9	LOWBND	2400	LPENH	0234	LPENV	0235
LPTRTB	ABD8	LSB	09EF	LSTPTR	00AA	MOPF	D000
MOPL	D00B	M1PF	D001	M1PL	D009	M2PF	D002

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M2PL	D00A	M3PF	D003	M3PL	D00B	MACHNM	A40D
MAINLP	A12F	MAL100	B243	MAL200	B26E	MAL300	B27C
MALLOC	B201	MAXDEV	0021	MAXLOC	0080	MBC	00A6
MDA100	B2BF	MDA200	B2EA	MDEALL	B27F	MDP	00A4
MEMA	009E	MEMB	00A0	MEMLO	02E7	MEMTOP	02E5
MINIT	B1F2	MLTTMP	0066	MODE	0786	MODEL	A1B0
MODEM	004D	MODFLG	07A7	MODPTR	0084	MONORG	F0E3
MOVDA	B310	MOVIA	B2EB	MPYLP	A897	MPYPWR	A896
MSB	09ED	MSKL1	AA1A	MSKL2	AA6E	MSKL3	AAC2
MSP	00A2	MVCRS	A7E6	MVD010	B326	MVD020	B331
MVD090	B33C	MVI010	B2F4	MVI020	B2FF	MVI030	B306
MVI090	B30F	MXDMOD	0010	N	0000	NAMEND	0008
NAMNDX	0703	NAMTBL	0738	NCHR	0008	NENTRY	A822
NEWCOL	0061	NEWROW	0060	NEWX	0008	NEWY	0009
NEXTOB	B0E3	NMIEN	D40E	NMIRE	D40F	NMIST	D40F
NMNSRT	A316	NOACTN	AC45	NOCKSM	003C	NOEDGE	AC33
NOMTCH	A2E7	NONDEV	0082	NOTE	0026	NOTOPN	0085
NOVAL	A66B	NSB	09EE	NSIGN	00EE	NUSED	A2C9
NVALID	0084	NXTOBJ	0000	OB1	BE60	OB3	BE70
OBJ1	0660	OBJ3	0670	OBJFLG	07BB	OBLIST	09EB
OBNO	07BA	OCHR	0004	OCOLOR	000A	OFF3	A9E1
OFFEND	09F5	OFFSET	09F4	OLDADR	005E	OLDCHR	005D
OLDCOL	005B	OLDDLEN	000C	OLDROW	005A	OLDWID	000B
OLDX	0006	OLDY	0007	OPEN	0003	OPNIN	0004
OPNIND	000C	OPNOT	0008	OPNTMP	0066	ORN	07B5
ORNEND	0008	ORNNDX	0705	ORN RAT	07AD	ORNTBL	A4FB
ORPWR2	0003	ORTABL	AB13	OVRRUN	008E	P	B10F
POPF	D004	POPL	D00C	P1PF	D005	P1PL	D00D
P2PF	D006	P2PL	D00E	P3PF	D007	P3PL	D00F
PACTL	D302	PADDL0	0270	PADDL1	0271	PADDL2	0272
PADDL3	0273	PADDL4	0274	PADDL5	0275	PADDL6	0276
PADDL7	0277	PAKCOL	09F1	PBCTL	D303	PBPNT	001D
PBUFSZ	001E	PBWID	00C5	PCOLRO	02C0	PCOLR1	02C1
PCOLR2	02C2	PCOLR3	02C3	PENH	D40C	PENV	D40D
PIA	D300	PICADD	0004	PIXLEN	0790	PIXWID	078F
PLACE	AE54	PLYARG	05E0	PLYEVL	DD40	PMBASE	D407
POFFO	AEE6	POFF1	AF05	POFF2	AF4A	POFF3	AFBF
POINT	0025	POKEY	D200	POKMSK	0010	PORTA	D300
PORTB	D301	POTO	D200	POT1	D201	POT2	D202
POT3	D203	POT4	D204	POT5	D205	POT6	D206
POT7	D207	POTGO	D20B	PRELPO	AAE7	PRELP1	A9ED
PRELP2	AA41	PRELP3	AA95	PRINTR	0050	PRINTV	E430
PRIOR	D01B	PRNBUF	03C0	PRNORG	EE78	PRVOPN	0081
PRVPTA	09E5	PRVTRO	07A8	PSAVE	00C4	PSPTR	00C7
PTEMP	001F	PTIMOT	001C	PTINDX	07A5	PTR	00C0
PTRIG0	027C	PTRIG1	027D	PTRIG2	027E	PTRIG3	027F
PTRIG4	0280	PTRIG5	0281	PTRIG6	0282	PTRIG7	0283
PUTCHR	000B	PUTREC	0009	PXOOTB	AE4C	PX11TB	AE4B
QLINLP	AEE5	QOFFLP	AED4	QRJUS	AE05	QUEATT	ADB7
RADFLG	00FB	RADON	0000	RAMBAC	1400	RAMLO	0004
RAMPTR	00AC	RAMSIZ	02E4	RAMTOP	006A	RANDOM	D20A
RB	079B	RBL0KV	E47A	RDCELL	A640	RDONLY	0087
READPX	ADCE	RECVDN	0039	REDGE	0027	RENAME	0020
RIGHT	0797	RJUSLP	ADFC	RLIST1	07C1	RLIST2	07D1
RMARQN	0053	RMPTR2	00B2	ROWAC	0070	ROWCRS	0054
ROWINC	0079	RPTCNT	09E6	RSTPTR	ADBC	RTO	09E7
RTCL	0700	RTCLOK	0012	RUNMOD	A4A0	S1H	0098
S1L	0096	S2H	009C	S2L	009A	SAVADR	006B
SAVIO	0316	SAVMOD	A2B5	SAVMSC	005B	SCHO10	AD6E
SCH020	ADAD	SCHED	AD61	SCNEND	0050	SCREDIT	0045

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SCREENV	E410	SCRFLG	02BB	SCRMEM	0093	SCRPTR	0082
SCRWID	0028	SDLSTH	0231	SDLSTL	0230	SDMCTL	022F
SDSPLY	A1EA	SENDEV	E468	SEQ1	B094	SERIN	D20D
SEROUT	D20D	SETVBV	E45C	SHFAMT	006F	SHFLOK	02BE
SHFTO	AAE1	SHFTL1	A9E5	SHFTL2	AA39	SHFTL3	AABD
SIN	BD81	SINDX	00C2	SIDINV	E465	SIDORG	E944
SIOV	E459	SIZE	A61C	SIZEM	D00C	SIZEPO	D008
SIZEP1	D009	SIZEP2	D00A	SIZEP3	D00B	SKCBAC	AC7E
SKCFWD	AC65	SKCLFT	AC97	SKCRIT	ACB0	SKCTL	D20F
SKRES	D20A	SKSTAT	D20F	SOFFND	0791	SOFFST	0793
SOUNDR	0041	SPECIL	000E	SQR	BEB1	SRESTO	ACCC
SRTIMR	022B	SSFLAG	02FF	SSKCTL	0232	STACKP	0318
START	ADA9	STARTY	09F6	STATIS	000D	STATUS	0030
STENDY	AE80	STICKO	0278	STICK1	0279	STICK2	027A
STICK3	027B	STIMER	D209	STKO	B159	STK1	B14F
STKINI	B10F	STKLP	B125	STKNO	0012	STOCLR	A7E3
STOJOY	B15E	STORE4	A998	STRIGO	0284	STRIG1	0285
STRIG2	0286	STRIG3	0287	STRLST	0086	STRTCH	072E
STWAIT	B1DF	SUBTMP	029E	SUCCES	0001	SWPFLG	007B
SYSVBV	E45F	TABMAP	02A3	TASK1	0600	TASK2	0620
TASK4	0640	TB	079A	TBLPTR	008A	TCBLP	A804
TCOLOR	0013	TCOUNT	0017	TEMP	023E	TEMP1	0312
TEMP2	0314	TEMP3	0315	TIMER1	030C	TIMER2	0310
TIMFLG	0317	TIMOUT	008A	TINDEX	0293	TLOC0	0005
TMP1	07BF	TMP2	07C0	TMPCHR	0050	TMPCOL	02B9
TMPLBT	02A1	TMPNDX	0702	TMPROW	02B8	TMPX1	029C
TNEXT	0000	TOPV	09FD	TRAMSZ	0006	TRETA	0002
TRIGO	D010	TRIG1	D011	TRIG2	D012	TRIG3	D013
TRNRCD	0089	TSCONT	ADA3	TSK1	BE00	TSK2	BE20
TSK4	BE40	TSKSET	A802	TST1	A7CB	TST2	A7D4
TST3	A7DD	TSTAT	0319	TSTDAT	0007	TSTT	0004
TXPOS	0010	TXTCOL	0291	TXTMSC	0294	TXTDLD	0296
TXTROW	0290	TYPOS	0011	UNLOCK	0024	UPDATE	AFD4
UPDFLG	07A6	UPDINI	AFD9	USAREA	0480	V	09FD
VBFLAG	078C	VBHND	A1ED	VBREAK	0206	VCOUNT	D40B
VCTABL	E480	VDELAY	D01C	VDELTA	09FC	VDSLST	0200
VECTBL	E400	VIMIRQ	0216	VINTER	0204	VKEYBD	0208
VPRCED	0202	VRTMO	0788	VSCROL	D405	VSERIN	020A
VSEROC	020E	VSEROR	020C	VTIMR1	0210	VTIMR2	0212
VTIMR4	0214	VVBLKD	0224	VVBLKI	0222	WARMST	0008
WARMsv	E474	WHY	09FA	WMODE	0289	WRITPX	AE09
WRONLY	0083	WRTCRS	ACBA	WRTEMP	09F2	WRTX	079D
WRTY	079E	WSYNC	D40A	XBOX	07A1	XITVBV	E462
XMTDON	003A	XPOS	0795	YBOX	07A3	YDONE	A68D
YPOS	0796	YTEST	A67F	Z	00C9	ZIOCB	0020
ZTEMP1	00F5	ZTEMP3	00F9	ZTEMP4	00F7		