TM

ARCADE-STYLE JOYSTICKS AND ACCESSORIES

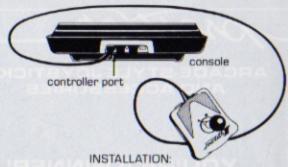
YOU'RE A WINNER!

... you have chosen the PROSTICK™ videogame // computer joystick for its high quality and consistant level of high performance.

Now ... prepare yourself for fast action and exciting hours of total enjoyment.

You'll see ... it's FUN to be a winner!!

PROSTICK IIM OPERATING INSTRUCTIONS



The PROSTICK I™ is designed for use with the ATARI® 2600™, ATARI® 400/800 Home Computers™, Sears Arcade Game™, and the Commodore™ VIC-20™ and 64™ Home Computers™. Simply plug the PROSTICK II™ 9-pin connector into the controller port of your videogame//computer console. In addition, the PROSTICK II™ can be used with many other video-games and computers by purchasing the appropriate PROSTICK™ adapter [see accessories].

OPERATION:

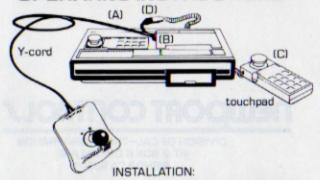
The PROSTICK ITM is a hand-held joystick allowing either left or right hand play. The firing buttons are located at the top end to take advantage of the superior index finger dexterity — improving reaction time and reducing fatigue during extended play.

The unique 4-way/8-way Switchable Gateplate™ gives you new flexibility. Selecting the 4-way setting allows only horizontal and vertical motion — dramatically improving response for maze-type games (Pac-man™, Donkey-Kong™, etc.). The 8-way setting offers the regular precise 8 position action.

TO SELECT A SETTING:

Lift the indicator ring away from the face of the unit toward the ball handle. Then firmly re-insert the indicator ring with the arrow aligned toward the 4 or 8.

PROSTICK IIIM OPERATING INSTRUCTIONS



The PROSTICK III™ is designed for use with your COLECO-VISION™ videogame. Simply plug the PROSTICK III™ Y-cord (A) into the controller port of the game console (B). Then plug the original equipment joystick [with touchpad (C)] into the short lead (D) of the Y-cord. You can now use the PROSTICK III™ joystick for better control along with the touchpad for selection of start, reset, and degree of difficulty.

OPERATION:

The Tri-Fire™ bar is an exclusive PROSTICK III™ feature with two distinct firing functions for COLECOVISION™. Depressing the left side of the bar activates one firing function; depressing the right side of the bar activates the other; depressing the center of the bar activates both firing functions simultaneously.

The PROSTICK II™ also comes equipped with the unique NEWPORT CONTROLS® 4-way/8-way Switchable Gate-plate™. The Switchable Gateplate™ gives you new flexibility. Selecting the 4-way setting allows only horizontal and vertical motion — dramatically improving response for maze-type games (Pac-man™, Donkey-Kong™, etc.). The 8-way setting offers the regular precise 8 position action.

TO SELECT A SETTING:

Lift the indicator ring away from the face of the unit toward the ball handle. Then firmly re-insert the indicator ring with the arrow aligned toward the 4 or 8. ACCESSORIES

LODK FOR THEM AT BETTER VIDEO GAME//COMPUTER STORES

4001 ATARI® // COLECOVISION™ Y-ADAPTOR: Allows you to use your PROSTICK III™ or any other Atari® compatible joystick with your Colecovision™ while maintaining access to your touch-pad. Also allows you to attach joysticks and paddles at the same time.

4002 T.I.™ HOME COMPUTER Y-ADAPTOR: Allows you to use the PROSTICK II™ or any other Atari® compatible joystick with your T.I.™ Home Computer™ This adaptor contains all the necessary electronics for direct interface.

4003 PROSTICK™ ACCELERATOR™: A plug-in firing accelerator module with adjustable rate-of-fire control. For Atari® 2600™, Colecovision™, Commodore™ Vic-20™, Atari® 400/800 Home Computers™ and other videogame# computer applications.

4004 EXTENSION CABLE: 9 FEET LONG - 9 CONDUCTOR. Provides freedom of movement as you play your favorite video-game. Can be applied to any videogame // computer using 9-pin connectors.

4005 INTELLIVISION II™ VIDEO-GAME Y-ADAPTOR: Allows you to use the PROSTICK II™ joystick or any Atari® 2600™ compatible joystick with Intellivision.

4006 ATARI® 5200 HOME COMPUTER™ Y-ADAPTOR: Allows you to use the PROSTICK II™ or any Atari® 2600™ compatible joystick with your Atari® 5200™ Home Computer. This Adaptor contains all the necessary electronics for direct interface.

4007 REVERSE Y-ADAPTOR: Designed to eliminate the need for two controllers. First plug the two female ends of the Y-adaptor into the two ports (left/right) of your videogame // computer. Then plug your controller (joystick/trackball) into the male end of the Y-adaptor. During play, simply alternate the single controller between players.

NEWPORT CONTROLS JOYSTICK™ FIVE-YEAR LIMITED WARRANTY

NEWPORT CONTROLS warrants to the "Original Purchaser" (only) of this computer videogame instrument, that it will be free from defects in workmanship and materials for a period of five (5) years from date of purchase. If during this period, a defect in this instrument should occur, it may be returned to NEWPORT CONTROLS SERVICE CENTER. NEWPORT CONTROLS will, at its option, repair or replace at no charge, any component which it determines is defective.

To obtain warranty service during the warranty period, send this instrument postage prepaid and a check or money order for \$5.00 to cover the cost of return postage and handling to:

NEWPORT CONTROLS SERVICE CENTER Route 2, Box 8, Dixon Lane Bishop, California 93514

NOTE: (Proof of purchase is required.)

If the failure of this instrument in the judgment of NEWPORT CONTROLS, is the result of accident, abuse, misuse, negligence, misapplication, modification or tampering, then NEWPORT CONTROLS will issue an estimate of repair costs to the purchaser, but shall not assume the repair until authorized and prepaid by the purchaser. Under any conditions, the maximum cost of repairs and handling shall not exceed fifteen dollars (\$15.00).

THE ABOVE WARRANTIES FOR GOODS ARE IN LIEU OF ALL OTHER EXPRESS WARRANTIES AND NO IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE OR ANY OTHER WARRANTY OBLIGATION ON THE PART OF NEWPORT CONTROLS SHALL LAST LONGER THAN FIVE (5) YEARS. NEWPORT CONTROLS SHALL NOT BE RESPONSIBLE FOR ANY DAMAGES BEYOND THOSE EXPRESSLY PROVIDED FOR IN THIS WARRANTY, INCLUDING BUT NOT LIMITED TO ANY AND ALL CONSEGUENTIAL DAMAGES ARISING AS A RESULT OF ANY DEFECT IN MATERIALS AND WORKMANSHIP.

Some states do not allow the exclusion or limitation of incidental or consequential damages or allow limitations on how long an implied warranty lasts so the above limitations or exclusion may not apply to you. This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

NEWPORT CONTROL/

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Atan[®] T.I.™, Colecovision™ and Intellivision™ are trademarks respectively of Warner Communications, Texas Instruments, Coleco and Mattel Electronics.

Pac-Man™ and Donkey-Kong™ are trademarks of their respective manufacturers.