SECTION Z
HELPFUL HINTS
PAUL BIEDERMAN, TECHNICAL SERVICES
CAPCOM USA.

F - FLASH BUSTER
B - BARRIER SHIELD
C - CRUSH BALL
M - MEGASMASHER
ME - METAL EATER

UPON KILLING ZAMUSA IN LEVEL 19,
YOUR WEAPON STATUS WILL BE DISPLAYED

CLOSED TRANSMITTER

ENERGY LEVELS

ENERGY

TOP BOTTOM
9  14
29  41
35  53

TYPICAL ENERGY LEVEL TOP

ENERGY WORK LESS

CLOSED TRANSMITTER

STATUS INDICATORS
SCORE SEC
0 00 E-20/20 L

YOUR SCORE

ENERGY LEVEL STATUS

UNUSED TOTAL
ENERGY ENERGY

NOTE: WHEN UNUSED ENERGY WILL NOT WORK

SECTION YOU ARE CURRENTLY TRAVELING

AVAILABLE WEAPONS

MOVE THE CURSOR (RIGHT ARROW OF JOYSTICK)
THEN PRESS THE SELECT BUTTON

FLY OUT OF CONTROL CENTER - OVER CITY - OUTER SPACE