SECTION 1

NES MAX INSTRUCTION MANUAL

Congratulations on purchasing the new NES MAX, the best handheld joypad available for the NINTENDO ENTERTAINMENT SYSTEM®. It should allow you to get to higher levels, increase your scores, and improve game play.

To play with the NES MAX, you need:

1) The NINTENDO ENTERTAINMENT SYSTEM®
2) Any Nintendo-approved game pak.

NEED HELP?
NINTENDO CONSUMER ASSISTANCE TELEPHONE HOTLINE
(MON to FRI, 8:00 A.M. to 5:00 P.M., PACIFIC TIME)
CALL: 1-800-422-2602

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1.
OPERATION OF THE NES MAX

NOTE: The NES Max plugs into the CONTROL DECK the same way as an NES Controller. The SELECT and START buttons will work only if the NES Max is plugged into Controller Socket #1.

CYCLOID — Works the same as the control pad on the NES game controllers. Push down lightly while moving the CYCLOID in the direction you want to go.

SELECT AND START — Works the same as on the NES game controllers.

A-B BUTTONS — Works the same as on the NES game controllers.

A-B TURBO BUTTONS — Pushing these buttons puts you in automatic "Rapid Fire" mode for either the A or B button.

PROPER CARE OF THE NES MAX

Avoid exposure to high temperature, humidity, or severe shocks.
Keep in a clean, dry place. Water or foreign substances in connector or cycloid will adversely affect operation.

Use a soft damp cloth to remove any stains. Do not use abrasives, alcohol or solvents to clean.
When disconnecting the NES Max from the Control Deck, grasp the connector and pull. Do not pull on the cord as damage may result.
SECTION 2

90-DAY LIMITED WARRANTY
NES MAX

90-DAY LIMITED WARRANTY

Nintendo of America Inc. ("Nintendo") warrants to the original consumer purchaser that this NES Max shall be free from defects in material and workmanship for a period of 90 days from the date of purchase. If a defect covered by this warranty occurs during this 90-day warranty period, Nintendo will repair or replace the defective NES Max or component part, at its option, free of charge.

To receive this warranty service:
1) DO NOT return your defective merchandise to the retailer.
2) Notify the Nintendo Consumer Service Department of the problem requiring warranty service by calling 1-800-422-3692. Our Consumer Service Department is in operation from 8:00 A.M. to 5:00 P.M. Pacific Time, Monday through Friday.
3) If the Nintendo service representative is unable to solve the problem by phone, he will provide you with a Return Authorization number. Simply record this number on the outside packaging of your defective NES Max, and return your NES Max freight prepaid, insured for loss or damage, together with your sales slip or similar proof-of-purchase within the 90-day warranty period, to:

Nintendo of America Inc.
NES Consumer Service Department
4820-150th Avenue N.E.
Redmond, WA 98052

This warranty shall not apply if the NES Max has been damaged by negligence, accident, unreasonable use, modification, tampering, or other causes unrelated to defective materials or workmanship.

REPAIRS AFTER EXPIRATION WARRANTY

If the NES Max develops a problem requiring service after the 90-day warranty period, you may contact the Nintendo Consumer Service Department at the phone number provided. If the Nintendo service representative is unable to solve the problem by phone, he may advise you of the approximate cost for Nintendo to repair or replace the NES Max and may provide you with a Return Authorization number.

You may then record this number on the outside packaging of the defective NES Max and return the defective merchandise, freight prepaid, insured for loss or damage, to Nintendo, and enclose a money order payable to Nintendo of America Inc. for the cost quoted you.

If after personal inspection, the Nintendo service representative determines the NES Max cannot be repaired, it will be returned and your payment refunded.

WARRANTIES LIMITATIONS

ANY APPLICABLE IMPLIED WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE HEREBY LIMITED TO NINETY DAYS FROM THE DATE OF PURCHASE AND ARE SUBJECT TO THE CONDITIONS SET FORTH HEREIN. IN NO EVENT SHALL NINTENDO BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES.

The provisions of this warranty are valid in the United States only. Some states do not allow limitations on how long an implied warranty lasts or exclusion of consequential or incidental damages, so the above limitation or exclusion may not apply to you. This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.