Stuntkids: the game

Controls

Playing Zones

The Creatures

Hints and Tips

Spike & Brad
Stuntkids: The game

1 or 2 players must race across various set courses against the clock in one player mode, or against each other in a two player game.

1 player mode
There are five worlds to play through. Each world has 6 different possible courses to choose from, plus a bonus level at the end of each world. You start with three lives.

2 player mode
Player 1 gets to choose three courses from a selection of twelve. Both players play against each other for the three courses. The winner being the player with the lowest overall time at the end of the game.
Controls

Wheelie

Slow Down

Go Faster

Lower Front Wheel

Stuntkid number one: Flying by on his super all terrain bike

Mad Brad
Buttons

Turbo  Jump

Free-Range

Watch out! This fellow will try to knock you off your bike. You can use the Turbo to escape the falling eggs, or the yolk will be on you.
Playing Areas

Level types:
Here are the different level types and lists of the obstacles you will have to encounter.

Countryside
- Log poles: Slow
- Rough ground: Slow
- Rocks
- Dips
- Ramps
- Brick walls
- Tree Stump
- Barrels
- Barrel Poles
- Fences

Get ready and Go!

Tricky log ride
- Jump 'em or ride 'em slowly
- Can be jumped for extra height

Barnabbee
- Jump

Park
- Picnic table
- Slide
- Water
- Lily pads
- Hydrant
- Sand pit
- Tyre
- Swings

- Slow
- Slow
- Can't jump from
- Use to jump on
- Jump on
- Slows you down
- Under!
- Slow

Construction site
- Poles
- Girders
- Cones
- Trampoline
- Dumper
- Cement piles

- Very slow
- Any speed
- Death!
- Work 'em out yourself
- Slow
- Use as ramps

Go slow this 'aint easy!

7

Escargo

8

Watch out for that hook!
**Fings**

**Big Baddies**

- Crispin
- Free-Range
- Fredie
- Egg-citement
- Lady Bird
- Escargo
- Menacing Mike
- Dollar dive!

**Collect coins in levels for bonus points**

- Extra lives at 15000pts
- 30000pts
- 45000pts

**Use all of your skills to get the coins**

**And jump to catch all the juicy fruit**

**Bonus game: collect all the tasty fruit!**

- Orange
- Apple
- Cherries
Hints and Tips

Take your time to learn all the courses - Don't just go flat out, 'cos you won't get very far! Each obstacle has its own set of problems to tackle. E.G. You can't jump out of water, but you can jump off the lily pads.

Always try to land with the front wheel raised.

* If you hear a special tune and the screen goes grey, you have found a hidden cheat! Yeah!!

Menacing Mike

Watch out! Menacing Mike will try his hardest to make you crash out.

* Use the Turbo sparingly (Button B)
ABOUT CODEMASTERS AND ITS YOUNG FOUNDERS.

David and Richard Darling started writing video games while they were in their early teens and still at school in England.

From these beginnings David and Richard became contract games authors. They wrote games for many major British software houses, and many of them turned out to be run away best sellers. The boys had by then realised that they had a natural talent for coming up with games that people really want to play!

David and Richard formed Codemasters, their own company, in October 1986. Within a year Codemasters was the best selling games software publisher in the UK. Codemasters has dominated UK charts.

Over thirty of the worlds best games people work at Codemasters global headquarters, a 96 acre farm in the heart of rural England. Codemasters has the resources, the expertise and the drive to bring you the very best in video game entertainment and that's exactly what Richard and David aim to do!
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