

Fight For Life ABC of Moves

Core Moves-

<input type="checkbox"/> Kara-	Head Scissor	(>>>A)	<input type="checkbox"/> Ian-	Bear Hug	(< V >A)
<input type="checkbox"/> Kimura-	Head Slam	(VVA)	<input type="checkbox"/> Jenny-	Back Roll	(V < ^B)
<input type="checkbox"/> Pog-	Face Smasher	(> VB)	<input type="checkbox"/> M.J.-	Rabbit Punch	(^ ^C)
<input type="checkbox"/> Lun-	Lift Slam	(> ^VA)	<input type="checkbox"/> Muhali-	Spin Toss	(< VB)

All Other Moves-

<input type="checkbox"/> Backfist	(combo)	(<>B {><B, ^VB})	<input type="checkbox"/> Knee Kick	(combo)	(>><B {<>B, ><C})
<input type="checkbox"/> Chop Kick		(^VB)	<input type="checkbox"/> Knock-Out Punch		(V >C)
<input type="checkbox"/> Double Face Kick		(V ^B)	<input type="checkbox"/> Leg Sweep		(V >B)
<input type="checkbox"/> Ear Box		(<>C)	<input type="checkbox"/> Lineman Charge		(> V >A)
<input type="checkbox"/> Face Slap-Kick	(combo)	(> ^B {< ^B, > ^B})	<input type="checkbox"/> Mawashigeri	(combo)	(><B {> V <A})
<input type="checkbox"/> Flip Kick	(combo)	(<<B {V <>B, ^>VB})	<input type="checkbox"/> Nose Breaker		(V <C)
<input type="checkbox"/> Flying Kick		(>> ^B)	<input type="checkbox"/> Push	(combo)	(>C> {<>C, V ^B})
<input type="checkbox"/> Forearm Smash		(<>A)	<input type="checkbox"/> Shoulder Throw		(< ^ < A)
<input type="checkbox"/> Forearm Spin	(combo)	(^ <C {<>C, < V ^C})	<input type="checkbox"/> Shove		(>>>C)
<input type="checkbox"/> Grab Punch		(> VC)	<input type="checkbox"/> Shove Kick		(VVB)
<input type="checkbox"/> Hammer Punch	(combo)	(^ >C {^VB, V >B})	<input type="checkbox"/> Side Kick	(combo)	(>>B {<>B, ><B})
<input type="checkbox"/> Headbutt	(combo)	(>>C {V ^C, <>C})	<input type="checkbox"/> Slide		(> V <A)
<input type="checkbox"/> Heel Bash		(< V <B)	<input type="checkbox"/> Spin Elbow		(><C)
<input type="checkbox"/> High Spin Kick		(V <B)	<input type="checkbox"/> Strangle Hold		(< ^A)
<input type="checkbox"/> Jump Kick	(combo)	(< ^B {^VB, V ^B})	<input type="checkbox"/> Thigh Smash		(^ < VB)
			<input type="checkbox"/> Typhoon Kick		(< VB)
			<input type="checkbox"/> Uppercut	(combo)	(V ^C {<>C, > ^C})

FIGHT FOR LIFE REVISED MOVES LIST

<u>Kara</u>	<u>Kimura</u>
External Kick(<i>combo</i>) - →↑B [←↑B, →↑B]	Jump Kick (<i>combo</i>) - ←↑B [↑↓B, ↓↑B]
Rotative Kick (Punch?) - →←C	Pushing (<i>combo</i>) - →C→ [←→C, ↓↑B]
Low Kick - ↑←↓B	Flipflop Kick(<i>combo</i>) - ←←B [↓←→B, ↑→↓B]
Jump Kick - ↓↑B	Head Breaker - ↓↓A
Leg Grabbing - →→→A	Typhoon Kick - ←↓B

<u>Pog</u>	<u>Lun</u>
Headbutt (<i>combo</i>)- →→C [↓↑C, ←→C]	Mawashigeri (<i>combo</i>)- →←B [→←B, →↓←B]
Strangling - ←↑A	Judo Throwing - ←↑←A
Killer Knee - →↓B	Plexus Kick - ↓↓B
Sun Punch - ↓→C	Flying Kick - →→↑B
Slide - →↓←A	Slam Down - →↑↓A

<u>Ian</u>	<u>Jenny</u>
Axe Kick - ↑↓B	Sweep - ↓→B
Elbow Punch - ↓←C	Double Punch - →→→C
Hammer Punch(<i>combo</i>)- ↑→C [↑↓B, ↓→B]	Sandwich Punch - ←→C
Head Kicking - ←↓←B	Sidekick(<i>combo</i>) - →→B [←→B, →←B]
Bear Hug - ←↓→A	Roll Back - ↓←↑B

<u>M.G.</u>	<u>Muhali</u>
Uppercut (<i>combo</i>) - ↓↑C [←→C, →↑C]	Knee Kick(<i>combo</i>) - →→←B [←→B, →←C]
Elbow - ←→A	Sweepkick - ↓←B
Multiple Punch - ↑↑C	Akido Throwing - →↓←A
Grab Punch - →↓C	Back Slap (<i>combo</i>) - ↑←C [←→C, ←↓↑C]
Backfist (<i>combo</i>) - ←→B [→←B, ↑↓B]	Tackle - →↓→A

Note: **Bolded** moves cannot be stolen.

In beginner and practice mode, keep doing the same joystick combi. to get a combo working. In tournament and 2 player mode use the new one.

Practice mode is a 2 players mode with all the motion.

Beginner mode is a normal game, with all the motion but you cannot fight the final boss.