<table>
<thead>
<tr>
<th>Weapons</th>
<th>Active Sensors</th>
<th>Navigation</th>
</tr>
</thead>
<tbody>
<tr>
<td>FIRE (or load) SEA-LANCE</td>
<td>ACTIVE SONAR toggle</td>
<td>INCREASE SPEED</td>
</tr>
<tr>
<td>FIRE (or load) HARPOON</td>
<td>ACTIVE RADAR toggle</td>
<td>DECREASE SPEED</td>
</tr>
<tr>
<td>FIRE (or load) TOMAHAWK</td>
<td>9</td>
<td>STRAIGHT &amp; LEVEL</td>
</tr>
<tr>
<td>6</td>
<td>7</td>
<td></td>
</tr>
</tbody>
</table>

**Secondary Display**

- B: DAMAGE REPORT
- N: TORPEDO CONTROL
- M: THREAT WEAPONS
- RUN SHALLOW ▲
- RUN DEEP ▼
- LEFT SEARCH PATTERN <
- RIGHT SEARCH PATTERN >
- ACTIVATE TORPEDO ???
- DROP TORPEDO

**Torpedo Controls**
Primary Display

- F1: Tactical Display
- F2: Compare Sonar
- F3: Weapon Control
- F4: Sea Conditions
- F5: Defense Display
- F6: Periscope
- F7: Acoustic Signature
- F8: Ship Data Base

Enter Course Depth

CRSR ← LEFT (Port) RUDDER
CRSR → RIGHT (Starboard) RUDDER

Emergency Navigation

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