

GAME CONTROLS

Tiger Attack is a one or two player game. Once the game has loaded use the SELECT key to switch between the number of players and joysticks. Pressing the OPTION key toggles the music on and off. Press the joystick Fire button or the START key to begin the game. Pressing SELECT during the game pauses the game, hitting SELECT a second time restarts. Hitting START during the game returns to the title screen. Pressing the joystick fire button shoots, pushing the joystick forward while holding the fire button down drops a smart bomb, destroying any enemies on the screen at the time.

SCORING



Destroying an enemy plane150 Points



Hitting a tank/gun once100 Points

Hitting a tank/gun twice250 Points



Collecting this gives an extra smart bomb



Collecting This increases fire power. One firepower icon is released every time a RED squadron is destroyed..

An extra life is awarded every 10,000 points.