## ARCHON—Quick Reference Card

### The Opposing Forces

#### LIGHT SIDE

<table>
<thead>
<tr>
<th>Character</th>
<th>Movement</th>
<th>Speed</th>
<th>Attack Mode</th>
<th>Attack Force</th>
<th>Attack Speed</th>
<th>Attack Interval</th>
<th>Lifespan</th>
<th>Number on Side</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Wizard</strong></td>
<td>Teleport—3</td>
<td>Normal</td>
<td>Fireball</td>
<td>Great</td>
<td>Medium</td>
<td>Average</td>
<td>Average</td>
<td>1</td>
</tr>
<tr>
<td><strong>Valkyrie</strong></td>
<td>Fly—3</td>
<td>Normal</td>
<td>Magic spear</td>
<td>Moderate</td>
<td>Slow</td>
<td>Average</td>
<td>Average</td>
<td>2</td>
</tr>
<tr>
<td><strong>Unicorn</strong></td>
<td>Ground—4</td>
<td>Normal</td>
<td>Energy bolt</td>
<td>Moderate</td>
<td>Fast</td>
<td>Short</td>
<td>Average</td>
<td>2</td>
</tr>
<tr>
<td><strong>Djinni</strong></td>
<td>Fly—4</td>
<td>Normal</td>
<td>Whirlwind</td>
<td>Moderate</td>
<td>Medium</td>
<td>Average</td>
<td>Long</td>
<td>1</td>
</tr>
<tr>
<td><strong>Archer</strong></td>
<td>Ground—3</td>
<td>Normal</td>
<td>Arrow</td>
<td>Minor</td>
<td>Medium</td>
<td>Average</td>
<td>Short</td>
<td>2</td>
</tr>
<tr>
<td><strong>Phoenix</strong></td>
<td>Fly—5</td>
<td>Normal</td>
<td>Fiery explosion</td>
<td>Great</td>
<td>Slow</td>
<td>Long</td>
<td>Long</td>
<td>1</td>
</tr>
<tr>
<td><strong>Golem</strong></td>
<td>Ground—3</td>
<td>Slow</td>
<td>Boulder</td>
<td>Great</td>
<td>Slow</td>
<td>Long</td>
<td>Long</td>
<td>2</td>
</tr>
<tr>
<td><strong>Knight</strong></td>
<td>Ground—3</td>
<td>Normal</td>
<td>Sword</td>
<td>Minor</td>
<td>Instant</td>
<td>Very Short</td>
<td>Short</td>
<td>7</td>
</tr>
</tbody>
</table>
ARCHON—Quick Reference Card

The Opposing Forces

DARK SIDE

SORCERESS

MOVEMENT: Teleport—3
SPEED: Normal
ATTACK MODE: Lightning bolt
ATTACK FORCE: Moderate
ATTACK SPEED: Fast
ATTACK INTERVAL: Average
LIFESPAN: Average
NUMBER ON SIDE: 1

SHAPESHIFTER

MOVEMENT: Fly—5
SPEED: Variates
ATTACK MODE: Variates
ATTACK FORCE: Variates
ATTACK SPEED: Variates
ATTACK INTERVAL: Variates
LIFESPAN: Unknown
NUMBER ON SIDE: 1

BASILISK

MOVEMENT: Ground—3
SPEED: Normal
ATTACK MODE: Eye beam
ATTACK FORCE: Great
ATTACK SPEED: Fast
ATTACK INTERVAL: Short
LIFESPAN: Short
NUMBER ON SIDE: 2

DRAGON

MOVEMENT: Fly—4
SPEED: Normal
ATTACK MODE: Fiery breath
ATTACK FORCE: Very great
ATTACK SPEED: Medium
ATTACK INTERVAL: Long
LIFESPAN: Very Long
NUMBER ON SIDE: 1

MANTICORE

MOVEMENT: Ground—3
SPEED: Normal
ATTACK MODE: Tail Spikes
ATTACK FORCE: Minor
ATTACK SPEED: Slow
ATTACK INTERVAL: Average
LIFESPAN: Average
NUMBER ON SIDE: 2

BANSHEE

MOVEMENT: Fly—3
SPEED: Normal
ATTACK MODE: Scream
ATTACK FORCE: Moderate
ATTACK SPEED: Instant
ATTACK INTERVAL: Long
LIFESPAN: Average
NUMBER ON SIDE: 2

TROLL

MOVEMENT: Ground—3
SPEED: Slow
ATTACK MODE: Boulder
ATTACK FORCE: Great
ATTACK SPEED: Slow
ATTACK INTERVAL: Long
LIFESPAN: Long
NUMBER ON SIDE: 2

GOBLIN

MOVEMENT: Ground—3
SPEED: Normal
ATTACK MODE: Club
ATTACK FORCE: Minor
ATTACK SPEED: Instant
ATTACK INTERVAL: Very short
LIFESPAN: Short
NUMBER ON SIDE: 7