

COMPACT
disc

Panasonic®

Climb aboard the nuclear powered aircraft carrier Carl Vinson for the interactive adventure of a lifetime.

Embark on a unique tour of the USS Carl Vinson, one of America's premier nuclear-powered aircraft carriers! Explore the ship, learn how it works, and visit with crew members as they go about their jobs. Get high-level briefings on the history, development, and role of the carrier. Find the answers to your questions in the multimedia Data Bank – even try your hand at landing an F-14! Inspired by the Discovery Channel documentary, *Carrier: Fortress at Sea*, this interactive companion disc will provide you hours of fascinating exploration.



3DO

RMG
DENTSU USA INC.

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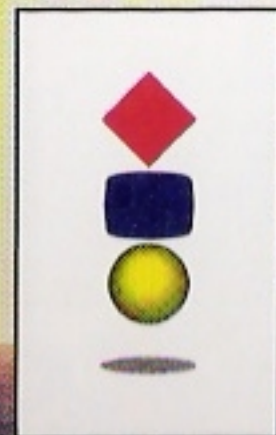


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CARRIER

FORTRESS AT SEA

**It's Not Just a CD,
It's An Adventure.**



3DO

**Operations
Manual**

FZ-SW0006
For use with 3DO systems

Introduction

Carrier: Fortress at Sea gives you four different ways to learn about the aircraft carrier in history and today.

Briefings are short movies that explain the development and wartime history of the carrier, the role of the modern nuclear carrier, the essence of carrier air operations, and life aboard during deployment.

Captain's Pass puts you in control, as you explore the ship from bow to stern, and island to keel.

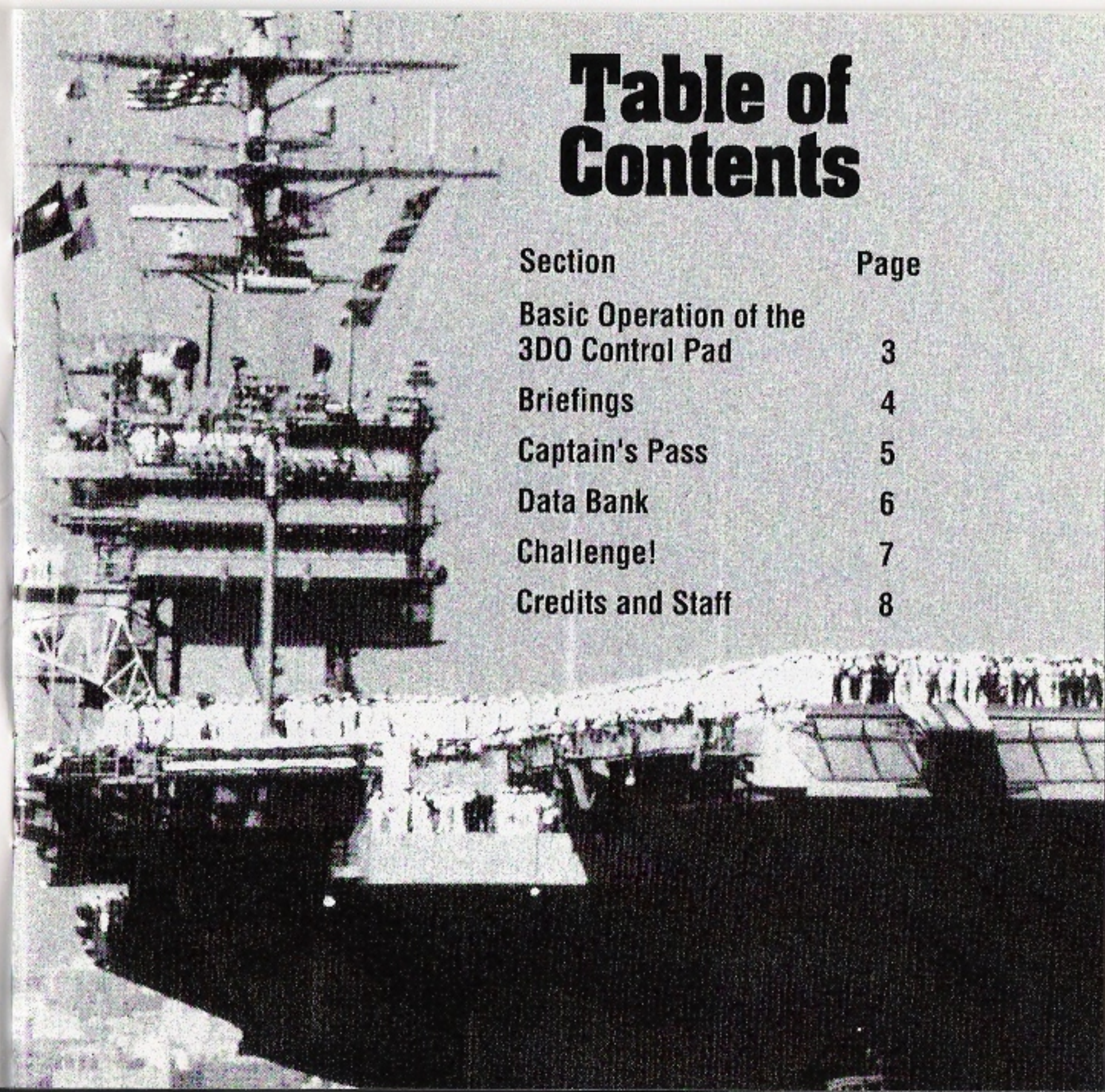
Two **Data Banks** provide in-depth information – with hundreds of maps, diagrams, and photographs – detailing both Carrier History and the operations and crew of the USS Carl Vinson.

And when you're ready for a time-out, **Challenge** gives you a first-hand perspective of the task of landing on the deck!

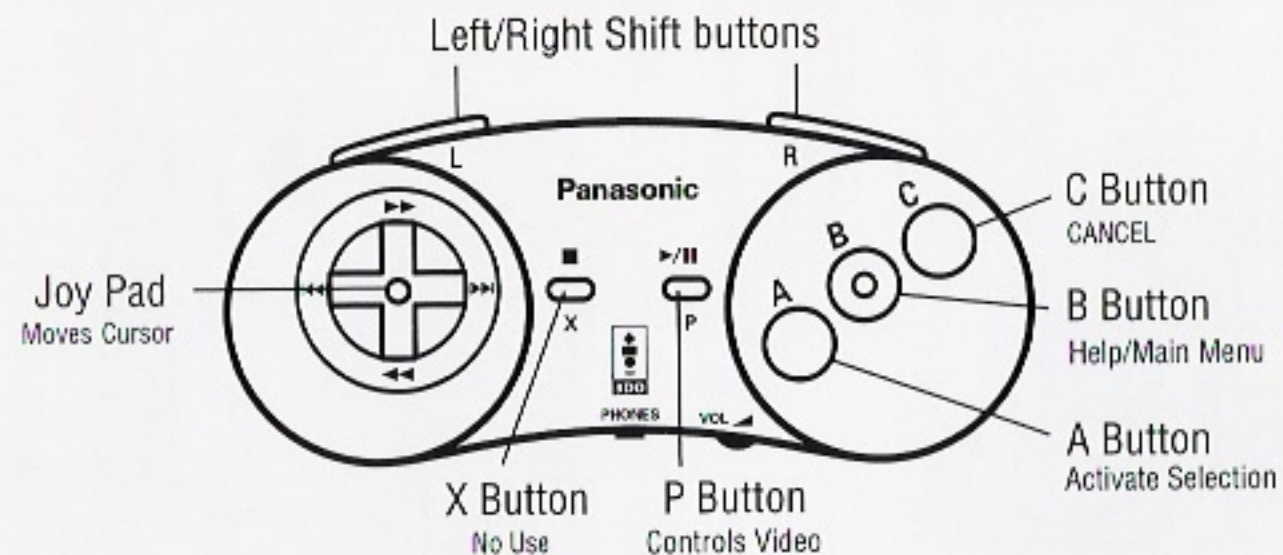
The only way you could find out more – is by joining the Navy! So, welcome aboard!

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Basic Operation of the 3DO Control Pad



Joypad

Moves the cursor to highlight each available selection

A Activates a highlighted selection

P Play/Pause
(controls video and animation play)

B Help/Main Menu
(not available during video play)

C Cancel (terminates your last selection)

Shift and Joypad Accelerate scrolling

Main Menu

Joypad Highlights each selection

A Activates your selection

B Help/Exit

Briefings

Joypad

Highlights each selection

A Activates your selection

A Play/Pause the video
(only during playback)

B Help/Main Menu
(not available while video plays)

C Cancel (terminates the briefing)

Data Link

After each briefing, the DATA LINK button will be highlighted.

Use joypad to scroll through selections. Press A to access detailed information from the Data Bank about topics covered in the briefing.

Captain's Pass

- Joypad** Moves to each access way in the corridor
- A** Select (to travel or enter rooms)
 - A** Play/Pause the video (only during playback)
 - B** Help/Main Menu (not available during video play)
 - C** Cancel (terminates your last selection)

Special Menu Items

- MAP** Allows you to select and explore any deck of the ship
- EVENT*** Special activities will be announced; press A to attend the event
- SITE LINK*** Select to follow an ongoing or related activity
- DATA LINK*** Access detailed information on related topics
- Tour** An automated guided tour of many important locations on the ship
- Index** An alphabetical menu of every available location and event

*These items will highlight automatically when active.
Press the A button to go directly to the location or event.

Data Bank

- Joypad** Highlights each selection
- A** Activates your selection
 - B** Help/Main Menu
 - C** Cancel (terminates your last selection)

Special Menu Items

- CAMERA** (icon) Displays photographs
- MAP** (icon) Displays maps
- TEXT** (icon) Displays a scrolling text window; press C to close
- ARROWS** (right/left) Go to the next/previous topic
- FORWARD/PREVIOUS LINK** (icon) Go to the next/previous map or photo
Accesses related topics; select with joypad and A button
- I.D. BAR** Displays or accesses the last selected screen
- BOOKS** Returns to the Data Bank main screen
- INDEX*** An alphabetical menu of all Data Bank topics

*History and Fortress at Sea have separate indexes.

Challenge!

- Joypad** Highlights each selection
- A** Activates your selection
 - B** Help/Main Menu
 - C** Cancel (terminates your last selection)

Button functions during play

- Joypad** Bank left or right and control altitude with up or down
- A** Lowers landing gear and tail hook
 - B** Aborts approach; try again
 - C** Quit (to Menu)

Pilot's Tip: Landing gear/tail hook must be lowered, and nose must be raised in order to catch the wire and make a successful trap.

CARRIER: FORTRESS AT SEA CD-ROM Production Staff

Executive Producers	Ipei Uno (RMG/Dentsu USA Inc.) Drew Neisser (RMG/Dentsu USA Inc.)
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Art Director	Kei Imai (D.M.S.)
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Captains Pass Designer, Writer, Editor	Katherine Young (IACTA)
Data Bank Researcher, Writer, Editor	Laura Buddine (IACTA)
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Credits

Special thanks to

Lt. Anthony Cooper, Public Affairs Officer and the
Public Affairs Staff of CVN-70 Carl Vinson

Lt. Commander Scott Harris
LTJG Mike Schneider
Chief Journalist Rick Toppings
Navy Office of Information Washington, D.C.

Tim Francis, Naval Historical Center

Ed Phinney
Dave Wilkerson
Commander Kevin M. Wensing
Senior Chief Patricia Neal
Commander Gary Shrout
Lt. William Jones
Lt. Commander Diana Cangelosi
Lt. Commander Steve Kelly

The Officers and Sailors of the USS Carl Vinson (CVN-70)
Navy Office of Information, Naval Air Warfare Center
Patuxent River, Maryland

Dr. Carl Cohen

Dr. Sam Siegle

And all our supportive friends at
Panasonic Software Company

CARRIER: FORTRESS AT SEA TV Documentary Production

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Productions™ and James Lipscomb, Inc.
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Discovery Communications, Inc.

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Credits

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Panasonic Interactive Multiplayer Software Media
Matsushita Consumer Electronics Company.
Division of Matsushita Electric Corporation of America
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Customer Support Service
4701 Patrick Henry Drive, Suite 1101
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Customer Support Service
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(408) 653-1898

Precautions

Medical Precautions

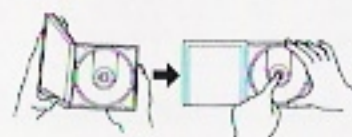
1. Physical activities involving regular repeated movements of the wrists, hands and/or fingers may possibly cause repetitive stress injury. Such injury also affects muscles in the arms, wrists, hands, fingers, shoulders and neck, chest and abdomen, and the legs and back.

2. There have been reports that some people may experience epileptic symptoms or even seizures while concentrating on flashing lights. It is possible that persons with no previous epileptic experiences may, nevertheless, have an undetected condition. To avoid a possible medical problem, if you have an epileptic condition, consult your physician before playing video games or any other visually intensive software products.

To avoid either of these situations, and as sound practice, if you should use this equipment for an extended period of time, it is suggested that you take periodic breaks of 10-15 minutes each hour. Unit should be used in a brightly lit room. Operating in a close distance to the TV should be avoided.

In any event, stop using the Interactive Multiplayer and consult your physician if you detect involuntary muscle movements (such as twitching), altered vision, mental or visual confusion, convulsions, muscular pain, numbness of fingers, palms or other areas.

Compact Disc Usage Precautions



To open the case, gently press both sides of its top.



To remove the CD from the case, press the center holder and lift the CD, holding by the edges.



To return the CD to the case, insert the CD with the label facing upwards, and press downward at the center.

If the surface is soiled, wipe gently with a soft, damp cloth (dampened with water only). Always move the cloth directly outward from the center of the CD, not in a circular motion.

Do not use record cleaning spray, benzine, thinner, static electricity prevention liquids or any other solvent.

Do not write on the surface of the CD with a ball point pen or other writing instrument.

Be sure to store CDs in their case to protect them from dust, scratches, and warping.

Do not place or store CDs in the following places:

- locations exposed to direct sunlight, humid or dusty locations.
- locations directly exposed to a heat outlet or heating device.

