YARS' REVENGE

THE QOTILE ULTIMATUM!
The new recruit is here, sir.

Very well. Send him in.

We'll dispense with preliminaries, and get right down to business.
First, you will learn the secrets of our sacred past...

We Yars are actually descended from the common house fly...

...still found on Planet Earth.
"Our early ancestors were brought into space—quite accidentally—"

"—on board the Earth's first interstellar excursion vehicle."

Put 'em in Galley 5.

Sure wish I could go. Imagine, travelling into another solar system!

More food supplies, Jake.

The ship is launched with a burst of flame, and hurtles through the Earth's atmosphere.

It heads deep into the future...

A strange formation just appeared in our path. No time now to....

AAAARRRRGHH!!!!

THOOOM!
"Eventually this noteworthy ship crashed, right here in the Razak solar system."

"When the radioactive dust finally settled, the flies—"

"—miraculously the **only** survivors—"

"—had gained new powers and transformed into magnificent creatures, forever after known as..."

"We Yars populated the third, fourth, and fifth planets of the Razak solar system, where we established an orderly and productive community."

"YARS."

"We were able to live peacefully, and enjoy our new found powers."
"And, indeed, our powers are extraordinary!"

"We can fly freely from planet..."

"...to planet."

"Chomp!"

"Krum!"

"We can devour any substance..."

"...and..."

"Pstrak!"

"...convert it into energy missiles powerful enough to vaporize solid rock!"
"To protect our peaceful community, we designed the invincible Zorlon Cannon."

"...an attack came before we were able to complete the cannon!"

"Our enemy, the Qottle, decimated Planet IV without warning—dissolving it into a radioactive field."

"Immediately, our top priority became driving the Qottle from our midst!"

We must avenge the destruction of Planet IV!

We devised a secret plan—making use of our strengths, our unfinished cannon, and what little we know of the enemy.

I will now disclose the details of this plan, for your eyes only.
"The enemy is based on a moon, just across the Neutral Zone (which used to be Planet IV!) Their base is protected by an energy shield, composed of cosmic cells."

"The Qotile hides behind the shield and fires Destroyer Missiles and worse..."

"...something called Swirls."

"We are safe from Destroyer Missiles in the Neutral Zone."

"But, while taking cover there, we lose our own ability to fire and communicate."

"We are not safe from Swirls in the Zone. They're deadly anywhere."
“To prepare for battle, Yars pass through the armament center.”

“Outfitted as warriors, they take off from the base and attempt to complete the following mission:"

“First, a path must be broken through the Qotile shield...”

“...by firing energy missiles at it, or devouring the cells.”

“Then the Zorlon Cannon must be called in to do the rest.”

“Because we never finished the aiming system, the cannon is difficult—even dangerous—to use...”

“...so listen carefully!”
To summon the cannon, you must devour a cell, or touch the Qotile.

This will signal our base to launch the cannon in a horizontal line with your flight course.

To aim the cannon, line it up with the Qotile.

Communicate back to the base when you're ready to fire.

Then, fly out of the way FAST! If you don't the cannon will invariably hit you first.

Now you have heard our sacred history, and learned the details of our battle mission.

And so, another brave Yar flies off to fight the Qotile.

Now, it is up to you to destroy the enemy, and avenge our community!

Will this one scout have the courage and skill needed to rid the Yars of a ruthless enemy? And, most important, can you help him?
THE RAZAK SOLAR SYSTEM

PLANET III

YAR HEADQUARTERS

ZORLON CANNON

(MOON OF PLANET III)

NEUTRAL ZONE

PLANET EPP

QOTILE ENEMY CAMP

ENERGY SHIELD

(MOON OF PLANET EPP)