



**THE PHANTOM TOWER:** To get to *The Phantom Tower*, first, defeat the Boss Monster in the North Tower to get the *Sky Shoes*, and then, go to the Lady Shopkeeper at the General Store near the volcano, east of the township of Ehdo, to have her put you in the Sky World. If you return safely from the Sky World, you should have a *Magic Rope*. Use this Magic Rope to go to Zellia and get the *Crystal* from the Master. If you use the Crystal at the center of the Phantom Tower, you can enter the tower. The Phantom Tower is a single story tower and has no stone statues.

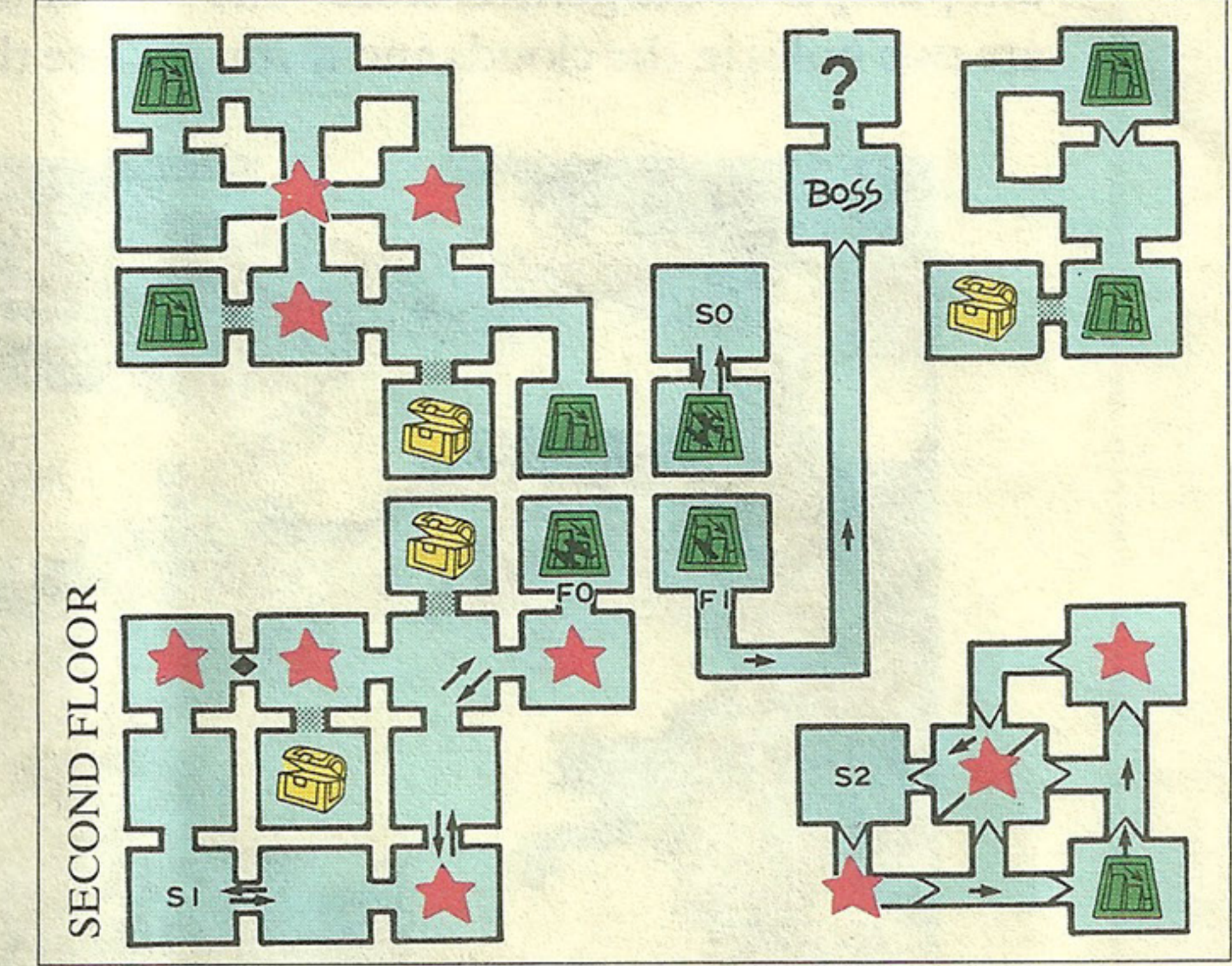
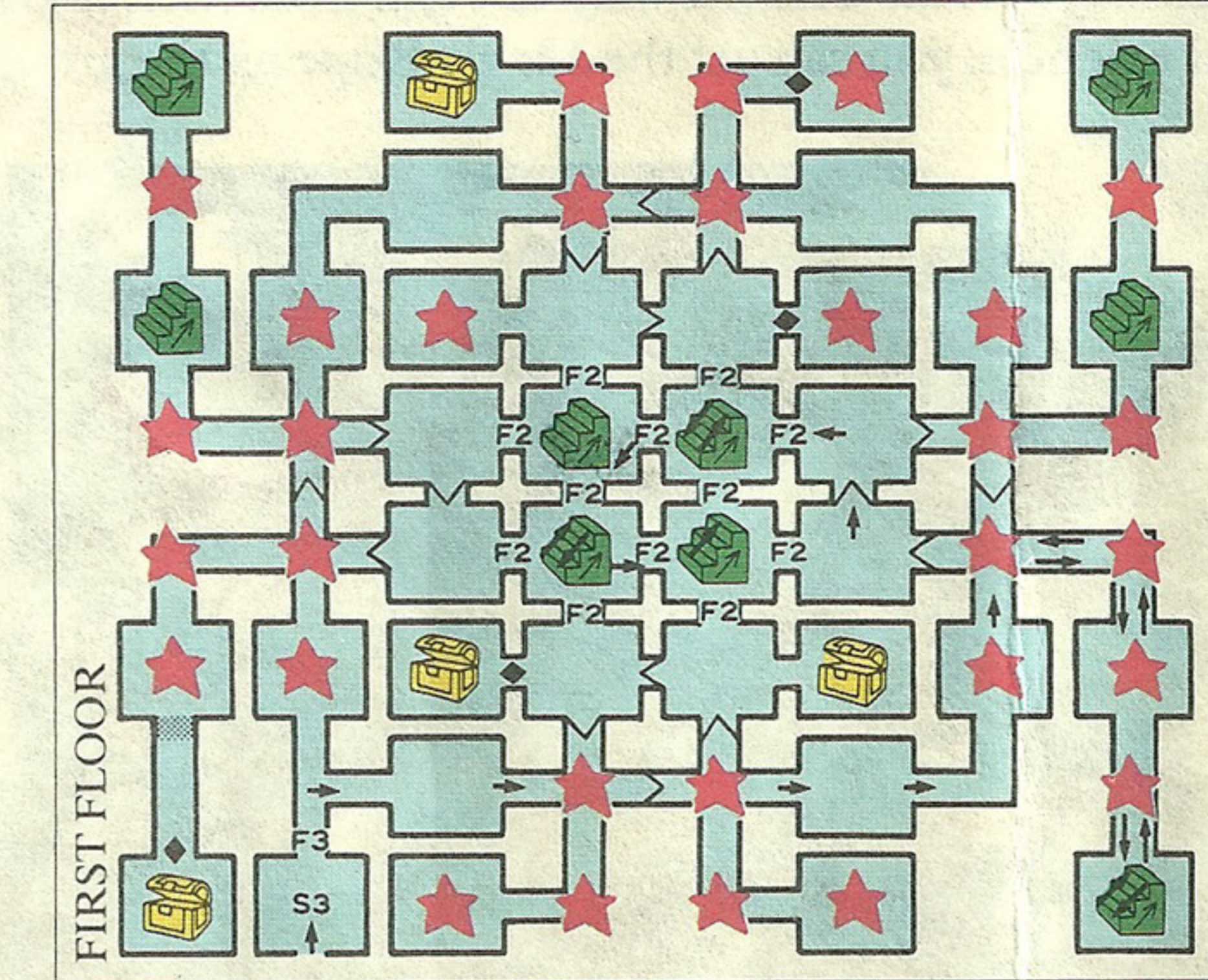
### The Kingdom of Faria

- |           |                                    |                      |
|-----------|------------------------------------|----------------------|
| 1 Ehdo    | A The Gelve Tower                  | K The Last Tower     |
| 2 Somusa  | B The Second Cave                  | L The Last Cave Area |
| 3 Karuza  | C The Broww Tower                  | M The Castle         |
| 4 Highria | D The First Cave                   | N The Phantom Tower  |
| 5 Riria   | E Man-Eating Elephant Grove        |                      |
| 6 Teodoor | F Exit from the Second Cave        |                      |
| 7 Tegza   | G The North Tower                  |                      |
| 8 Shilf   | H The Lizard Man Grove             |                      |
| 9 Zellia  | I The General Store                |                      |
| 10 Beig   | J The Lake of the Mystical Goddess |                      |

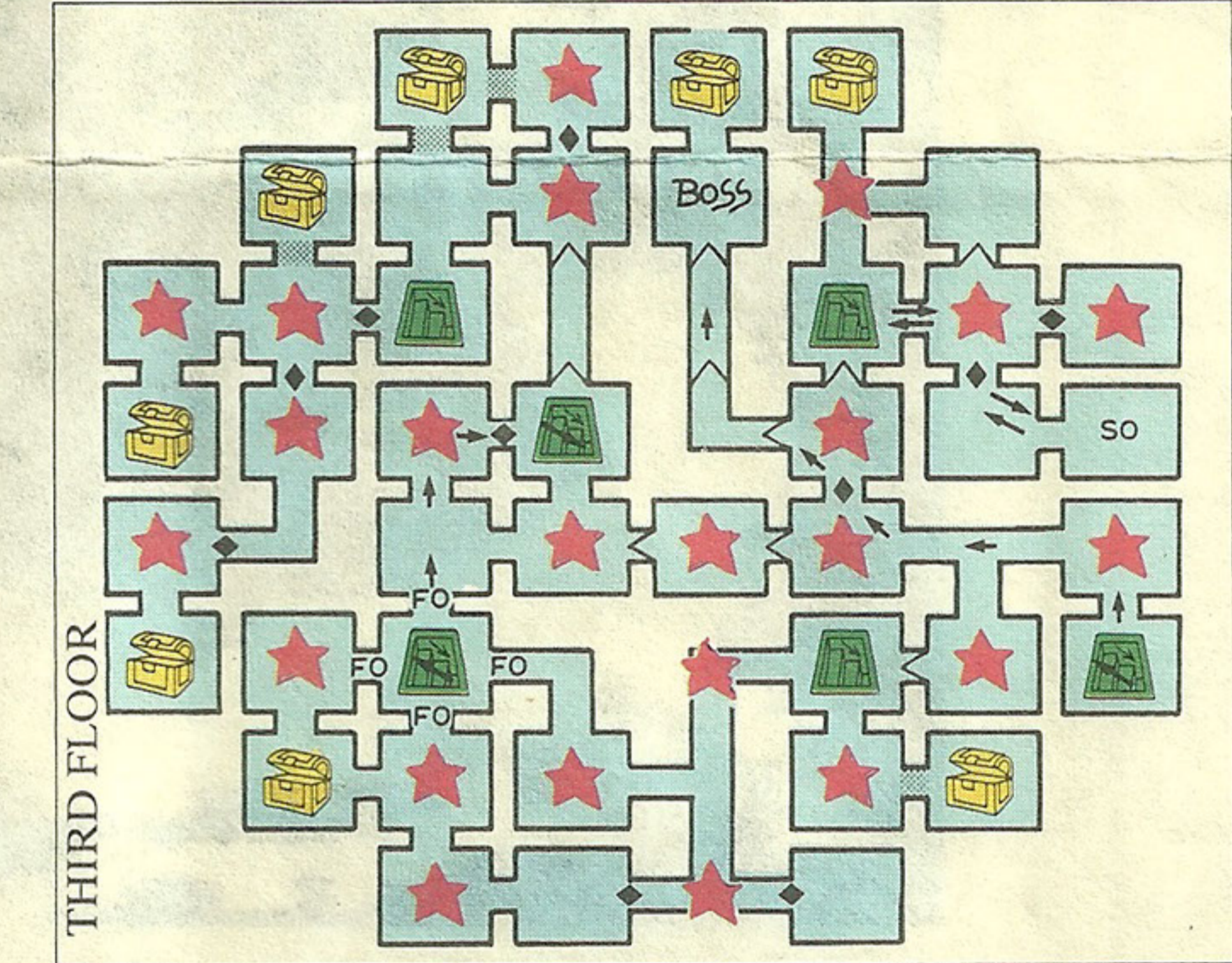
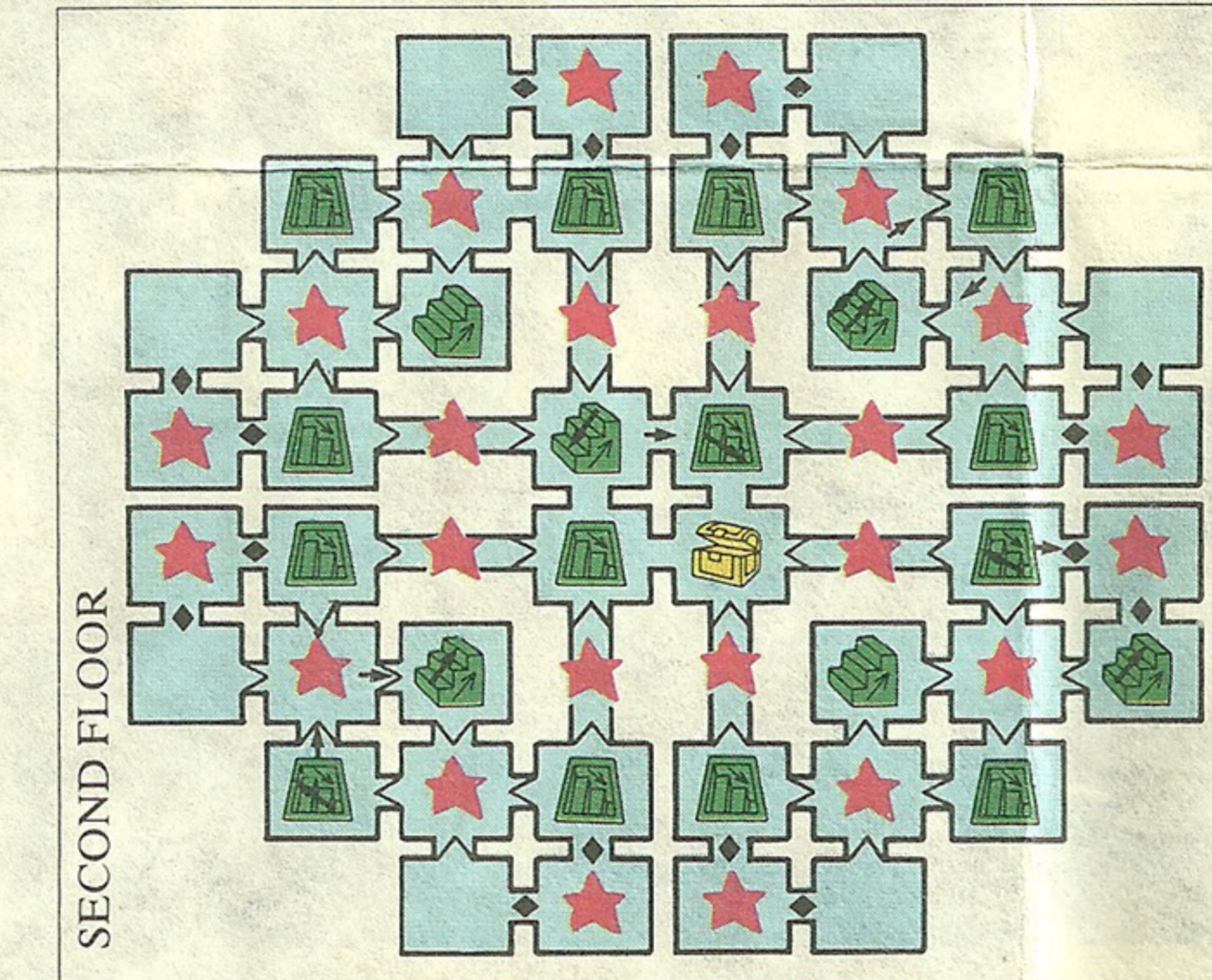
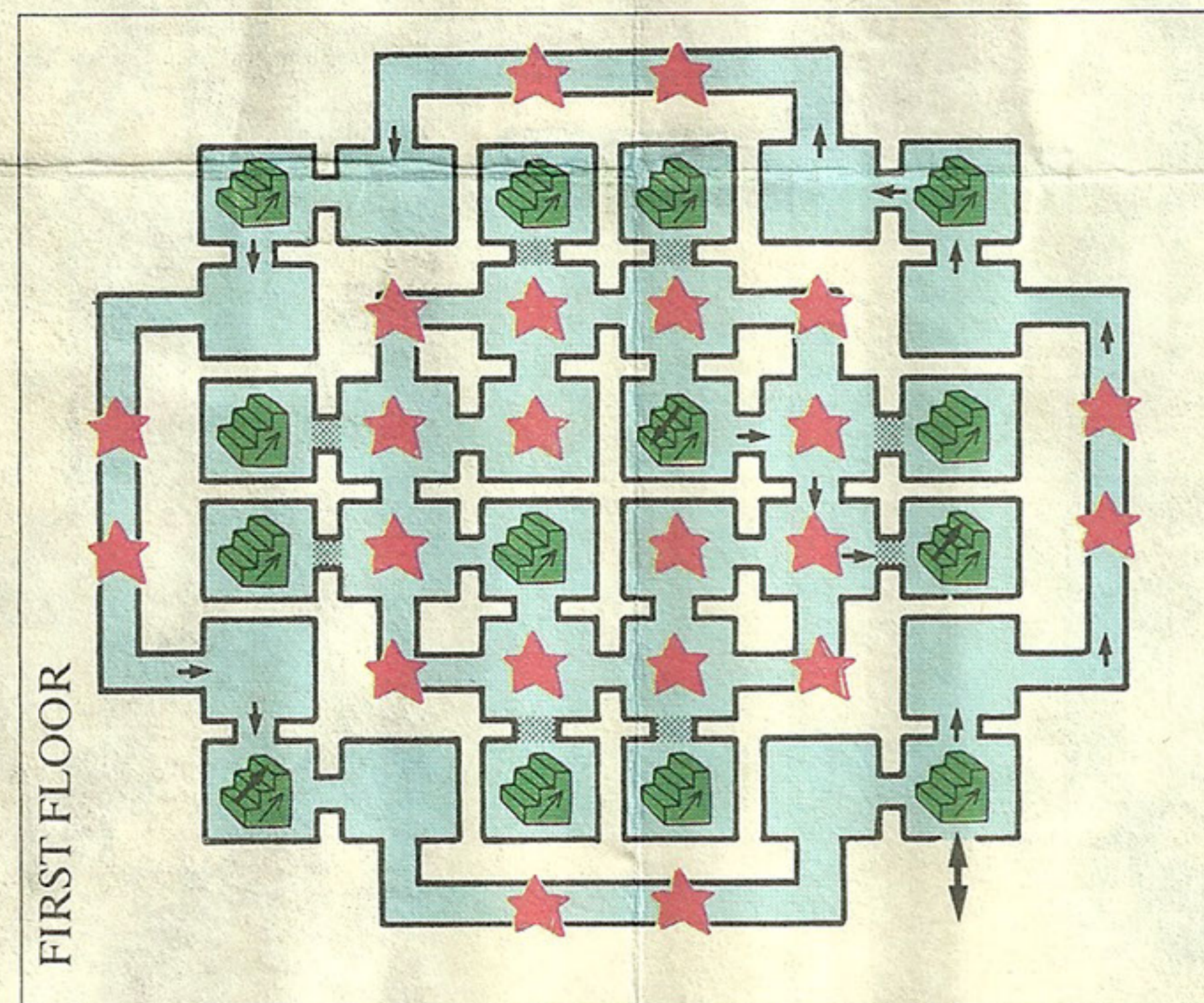
**In The Room:**  
 ★ Enemies appear.  
 🗳 Location of jewels.  
 Sx Stone statue. "X" represents a specific numbered statue. There are a maximum of 3 stone statues in a tower. If you move a stone statue, various doors may open.  
 🚪 A secret door. Opens when you push the wall.  
 ➡ One-way door. You cannot come back through this door.  
 ⬇ This door will open after you defeat all the enemies.  
 Fx A Door which opens when you move a stone statue. "X" represents the number of the stone statue that corresponds to the door to be opened.

**Legend**

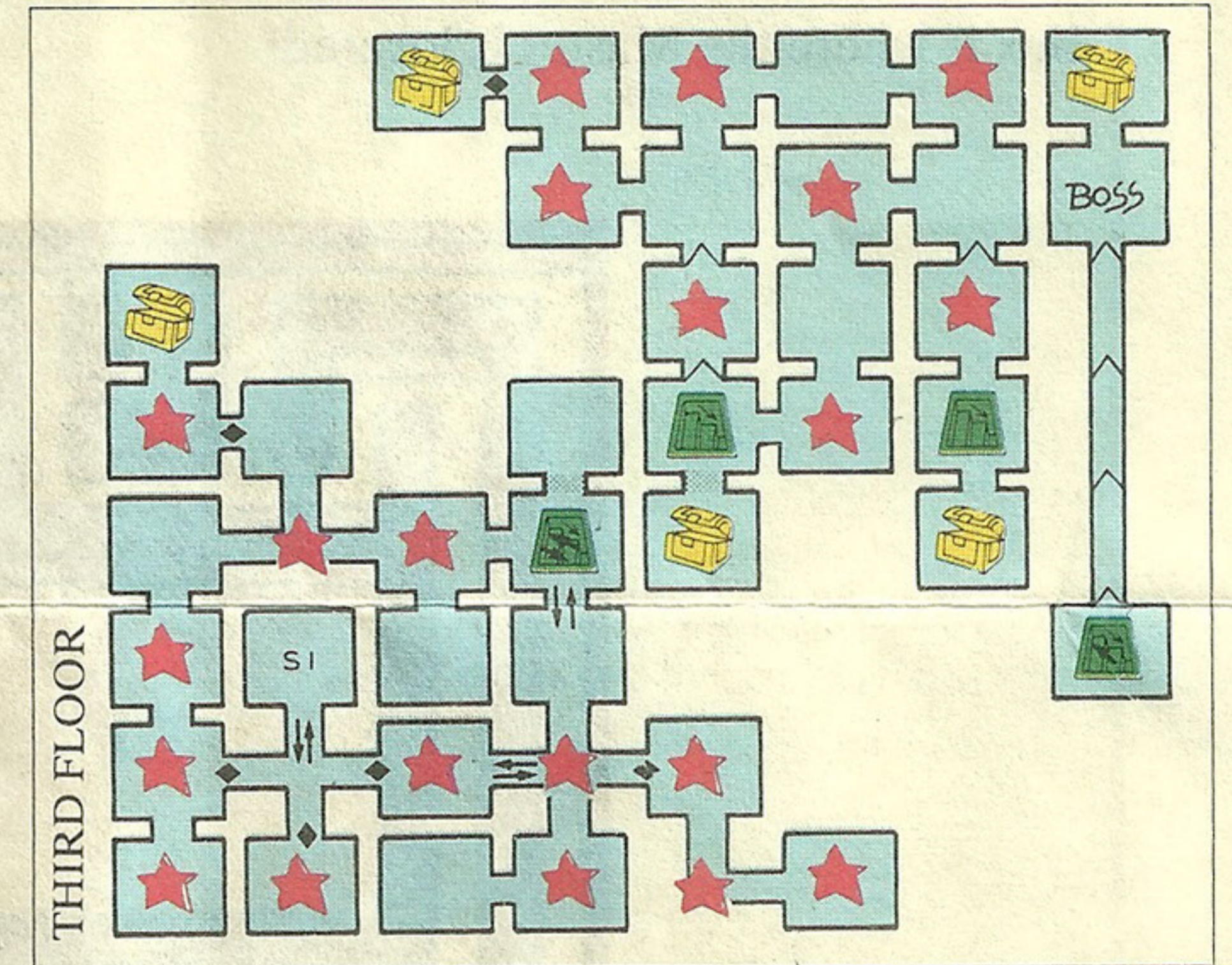
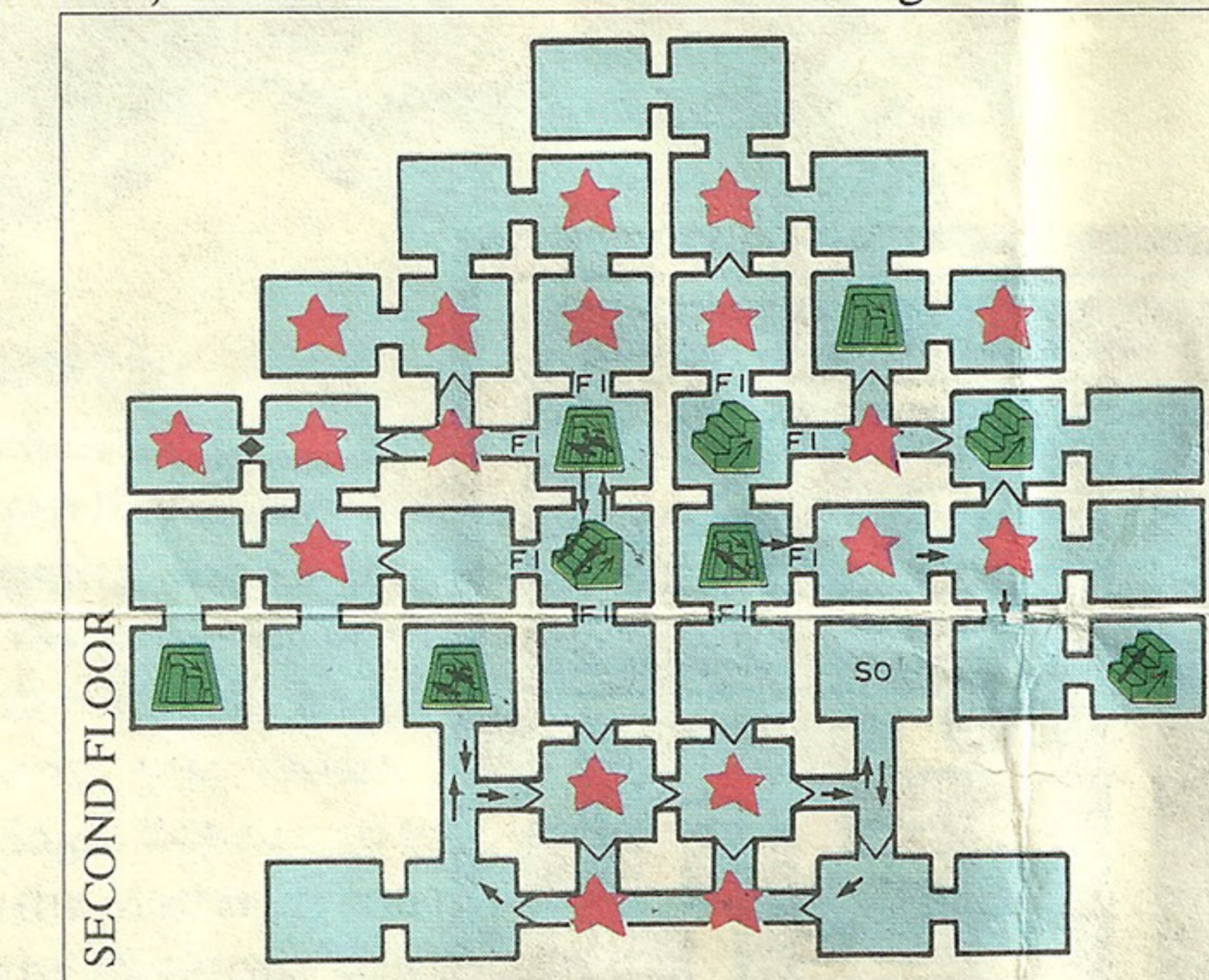
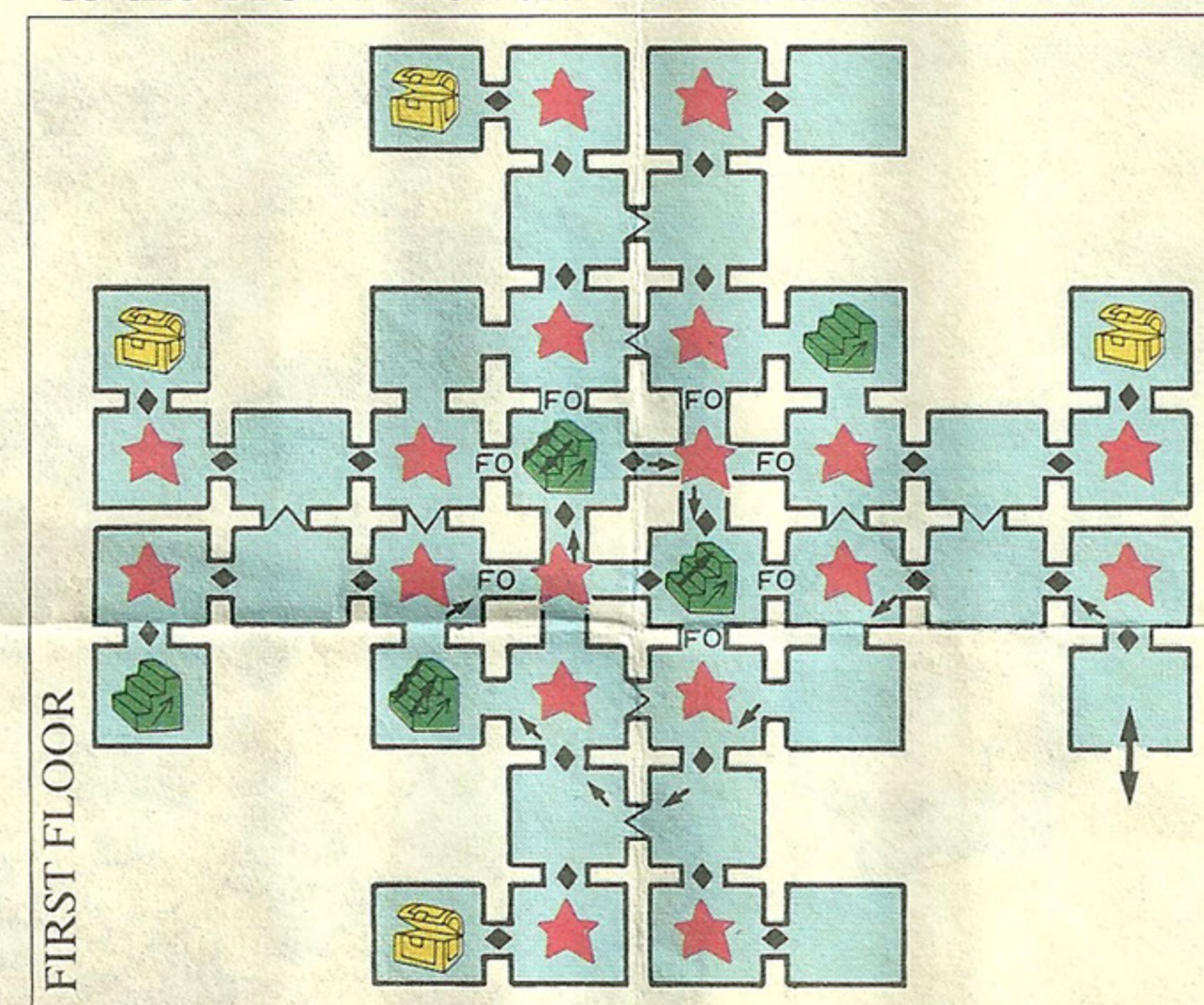
**THE GELVE TOWER:** The dungeon within *The Gelve Tower* is what you should conquer first. Good fortunes of money are in the tower, so wander around as much as you can.



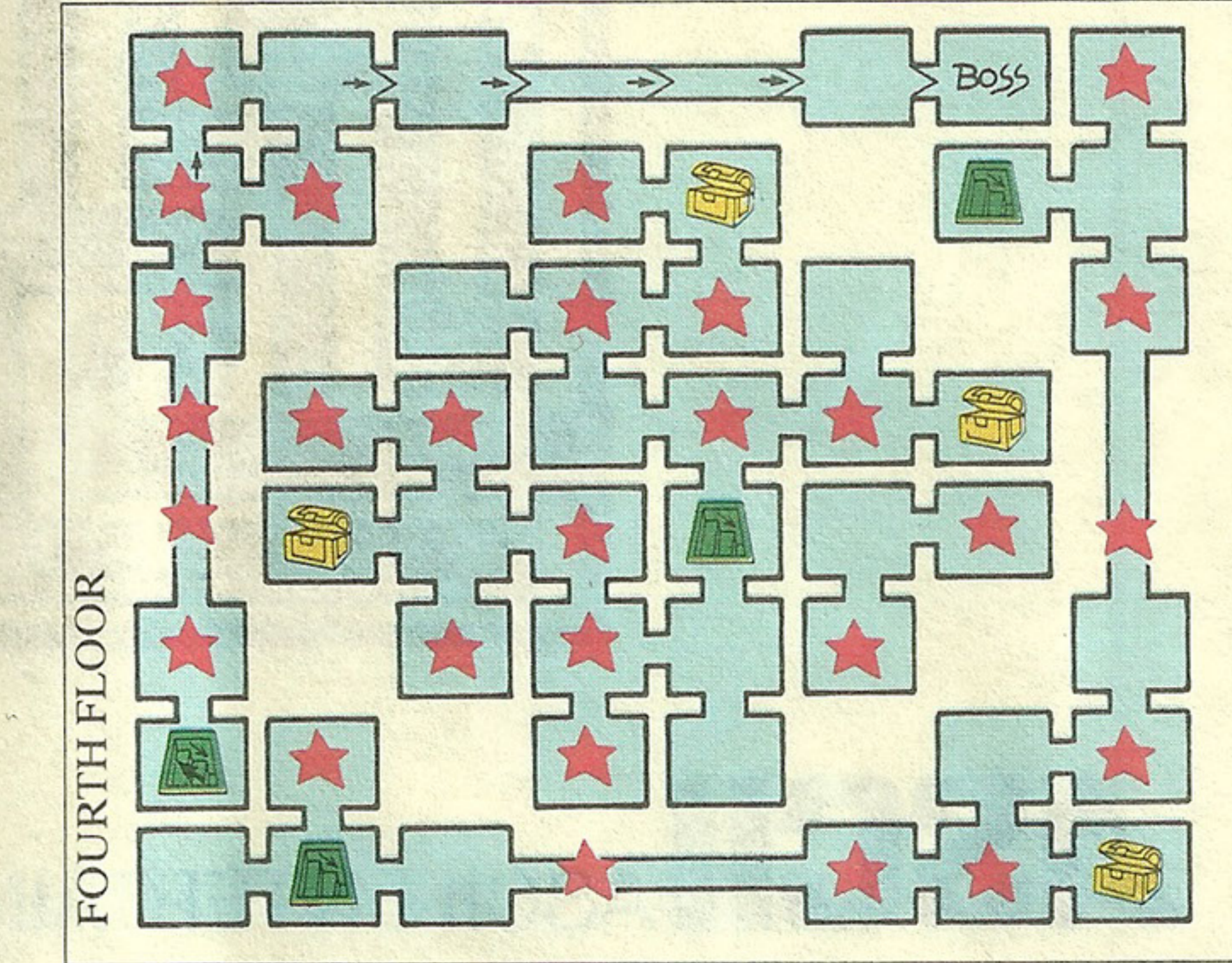
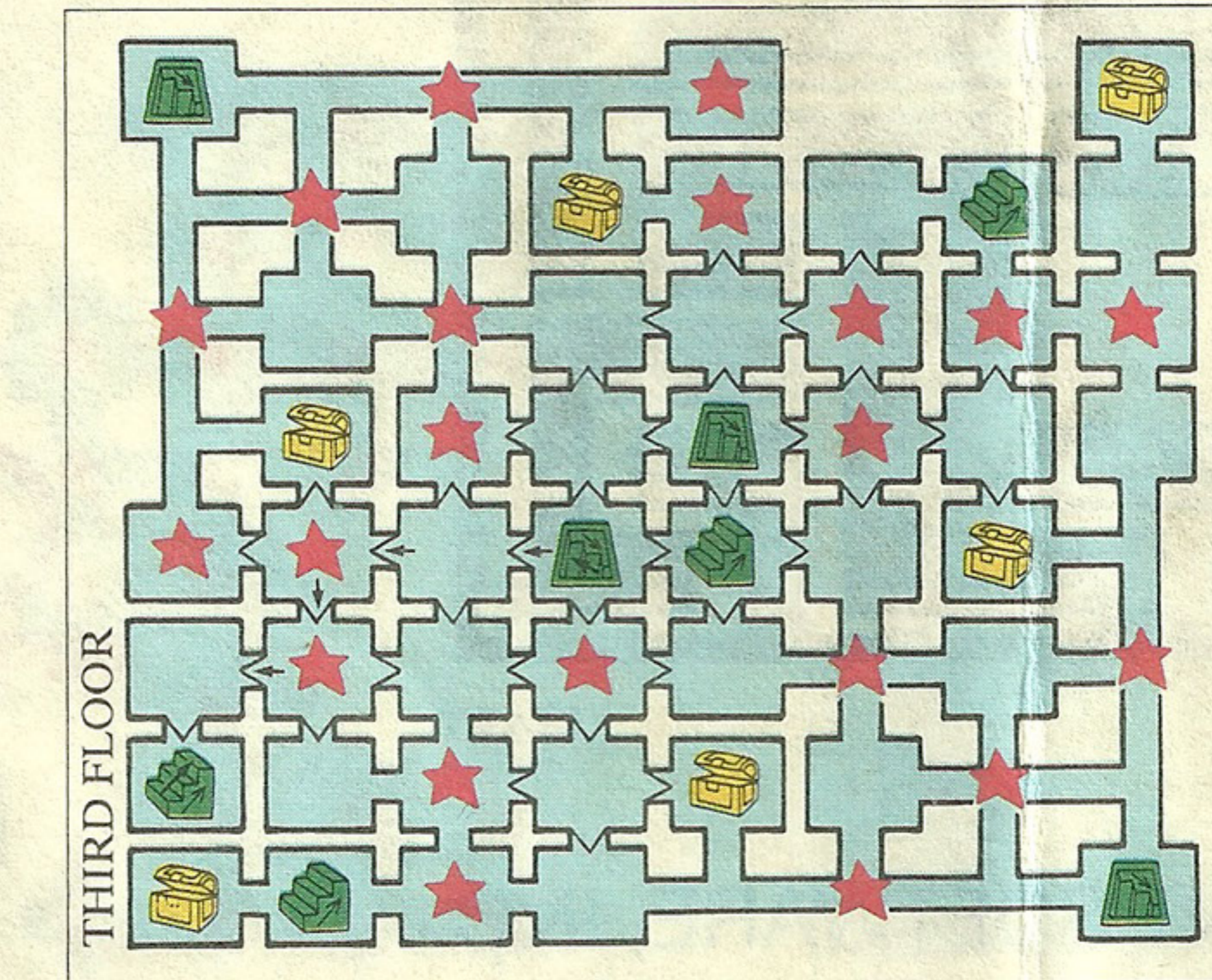
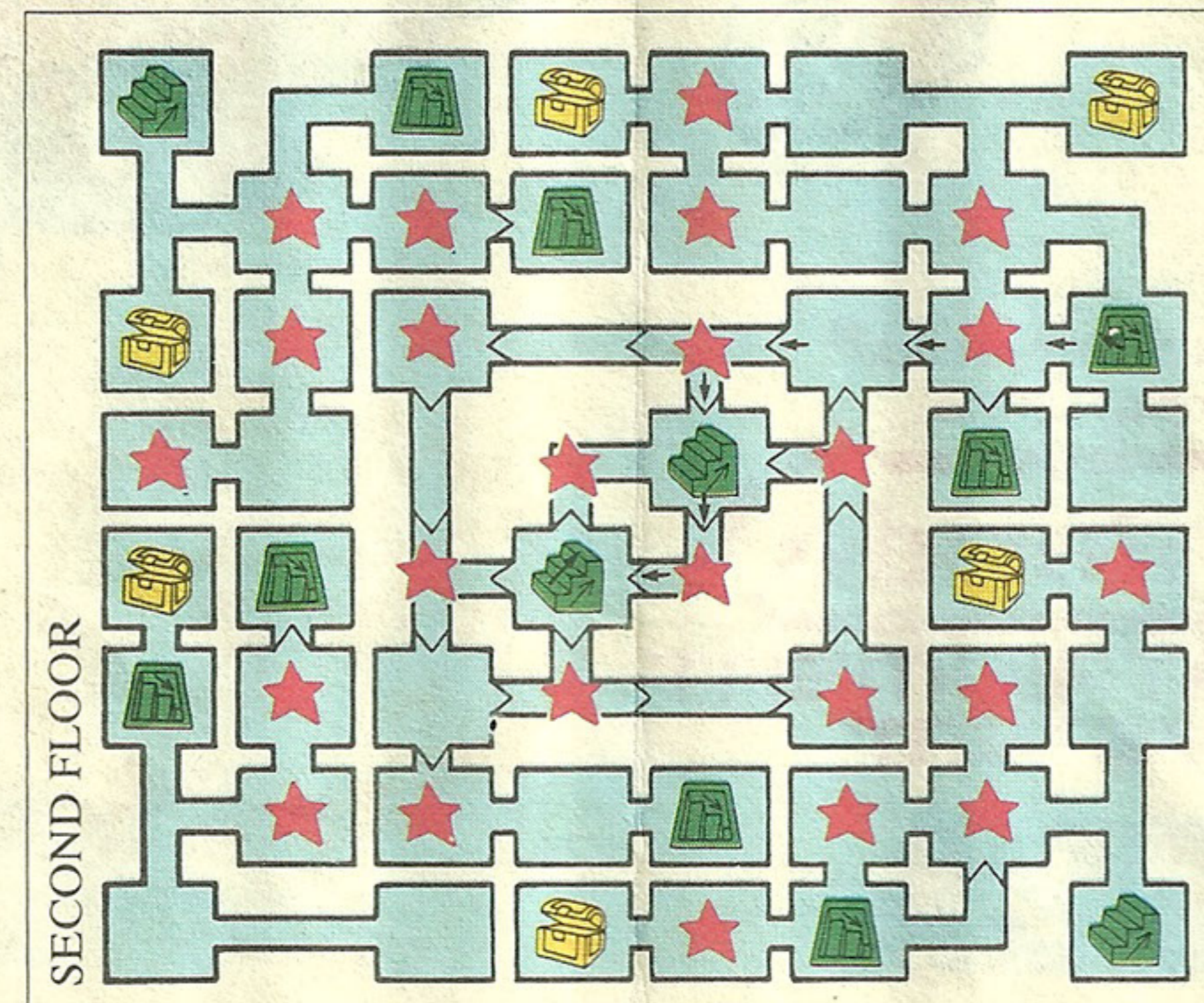
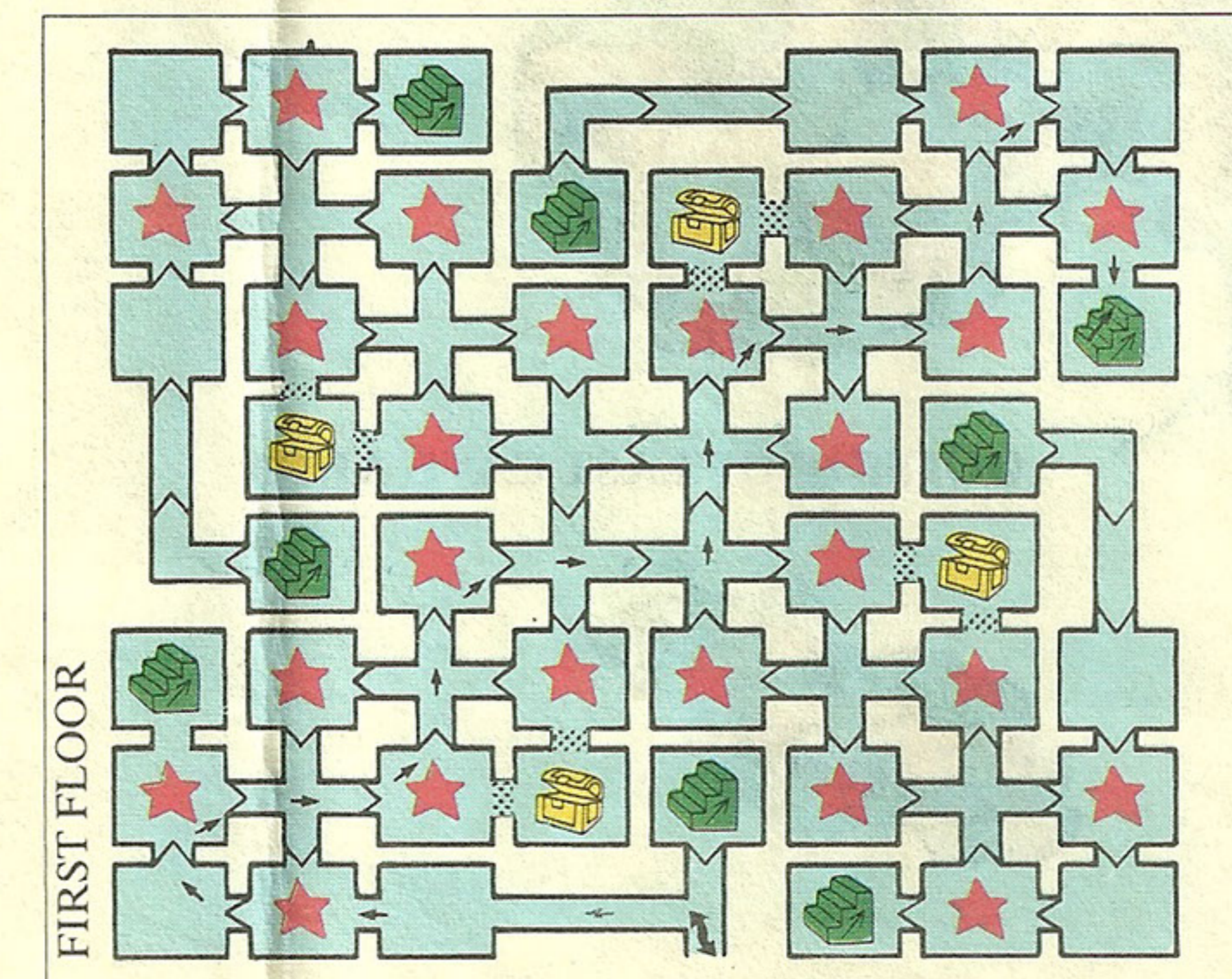
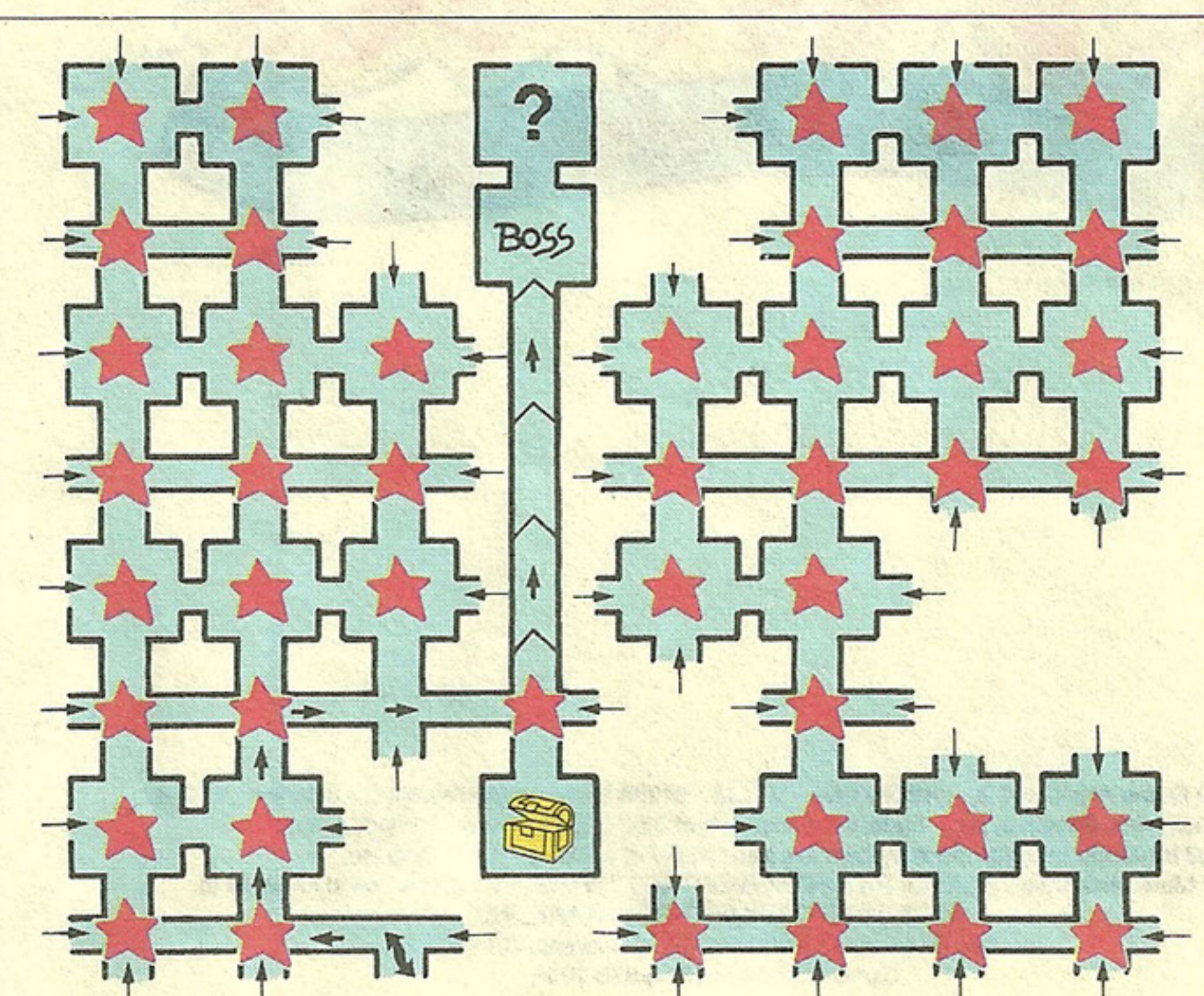
**THE BROWW TOWER:** There is one more floor in *The Broww Tower*. This tower may only have one stone statue, but don't let that fool you into thinking it's an easy escape! Walk around the outer edge of the tower and don't forget to use the *Gold Stone* to defeat the Boss Monster.



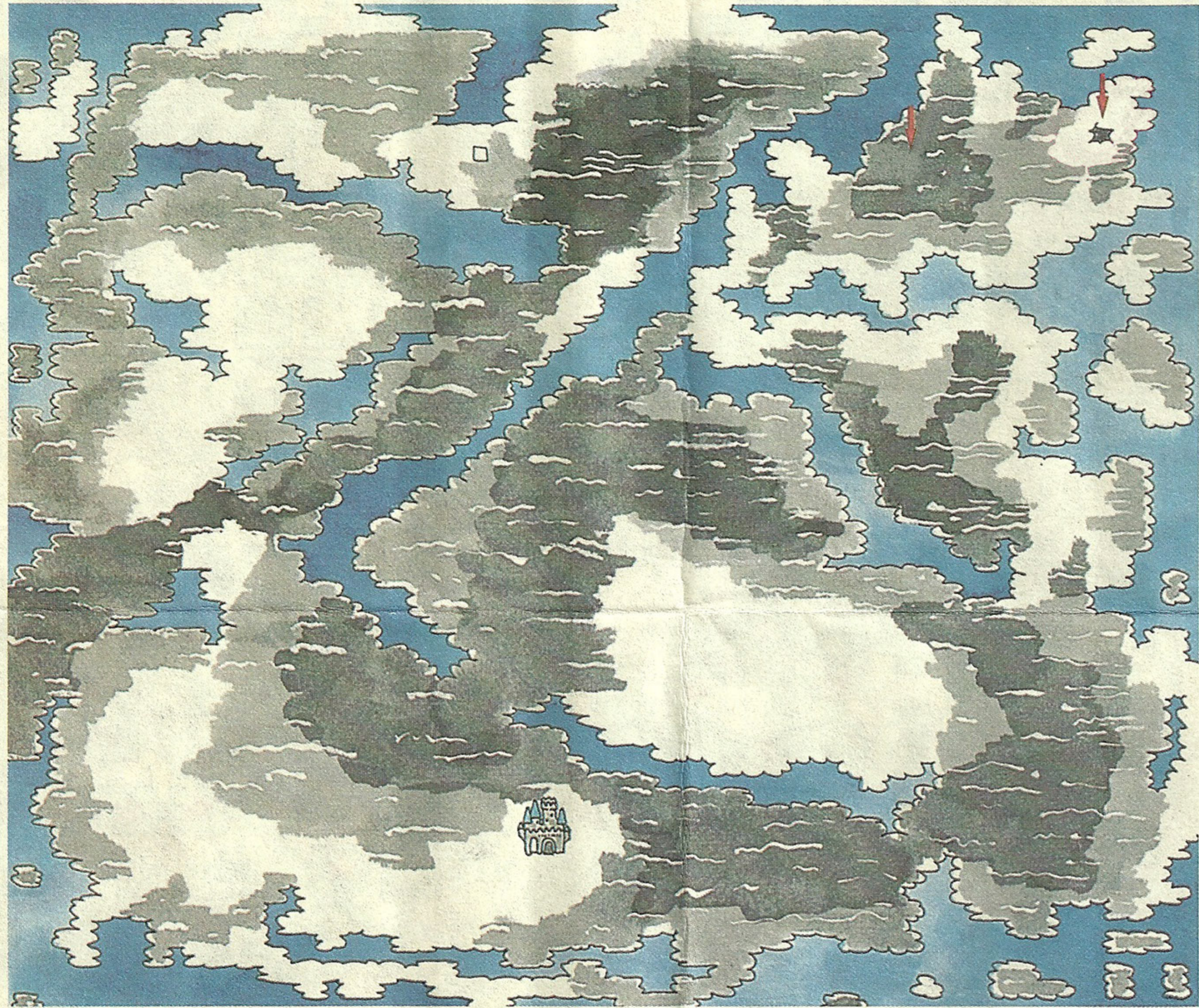
**THE NORTH TOWER:** *The North Tower* is located in the northeastern part of the Kingdom of Faria. To get there, first, go to Tegza and get the Letter. Show the Letter to the ferry man to go across the ocean. In this tower, your major job is to defeat the fourth Boss and get the *Sky Shoes*. The tower is three stories high and similar to the Broww Tower. Beware that there are two stone statues, and the enemies are a bit stronger. Use a *Gold Arrow* to defeat the Boss Monster.



**THE LAST TOWER:** After you make your way through the Last Cave Area, you will reach *The Last Tower*. There are four stories in the tower and a lot of traps too. Among other things, the ice floor is particularly dangerous. In some places you have to jump. Be sure to buy *Elixir* and *Jump Shoes* in the township of Beig before you get here; otherwise you cannot defeat the Last Dragon.

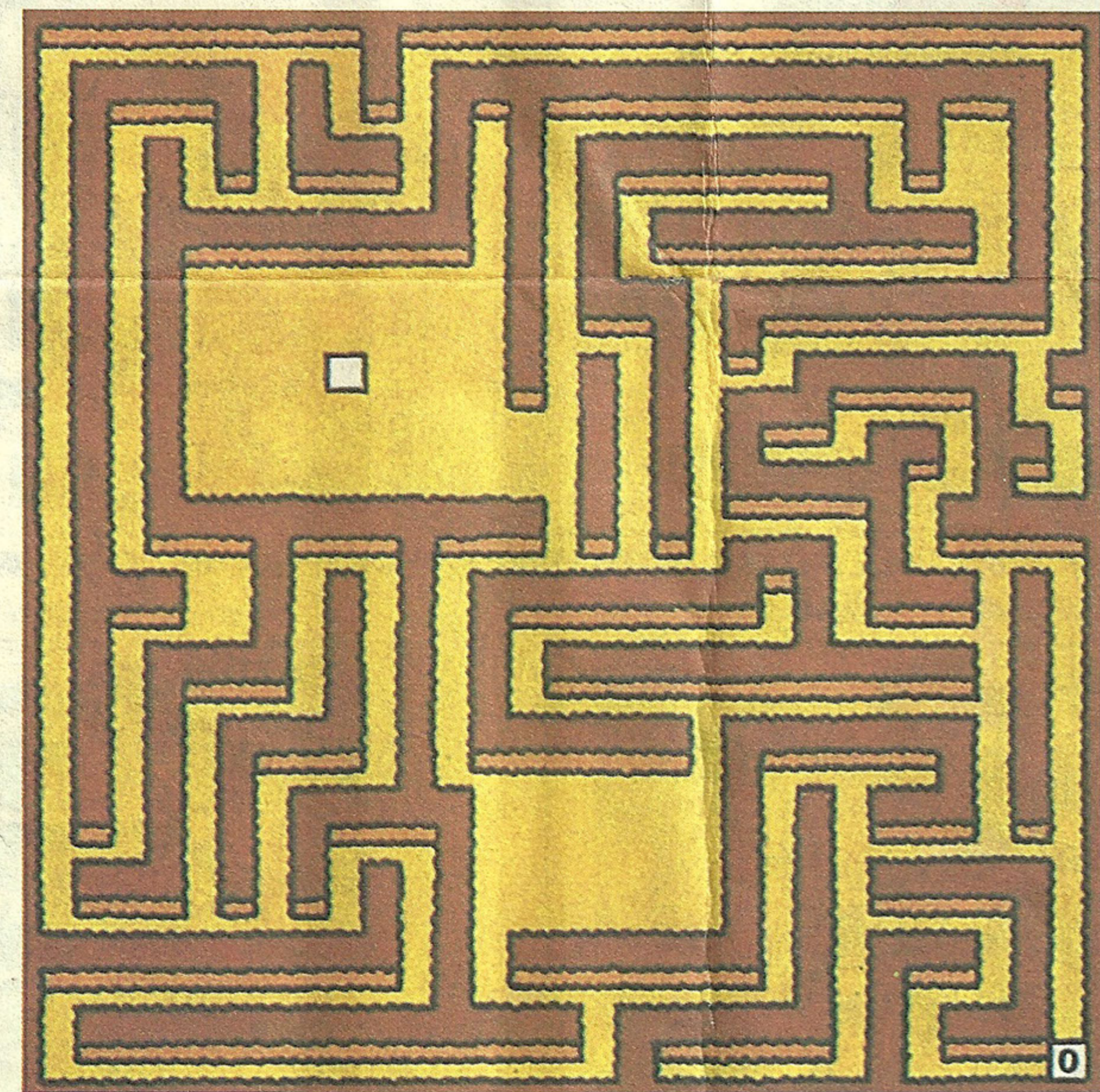


**SKY WORLD:** After you defeat the Boss Monster in the North Tower and get the **Sky Shoes**, go to the Lady Shopkeeper of the general store. She will send you to the *Sky World*. There is only one exit from there. There are two holes in the clouds and if you choose the correct exit hole, you can get the **Magic Rope** on the ground.



**DUNGEON OF THE FIRST CAVE:**

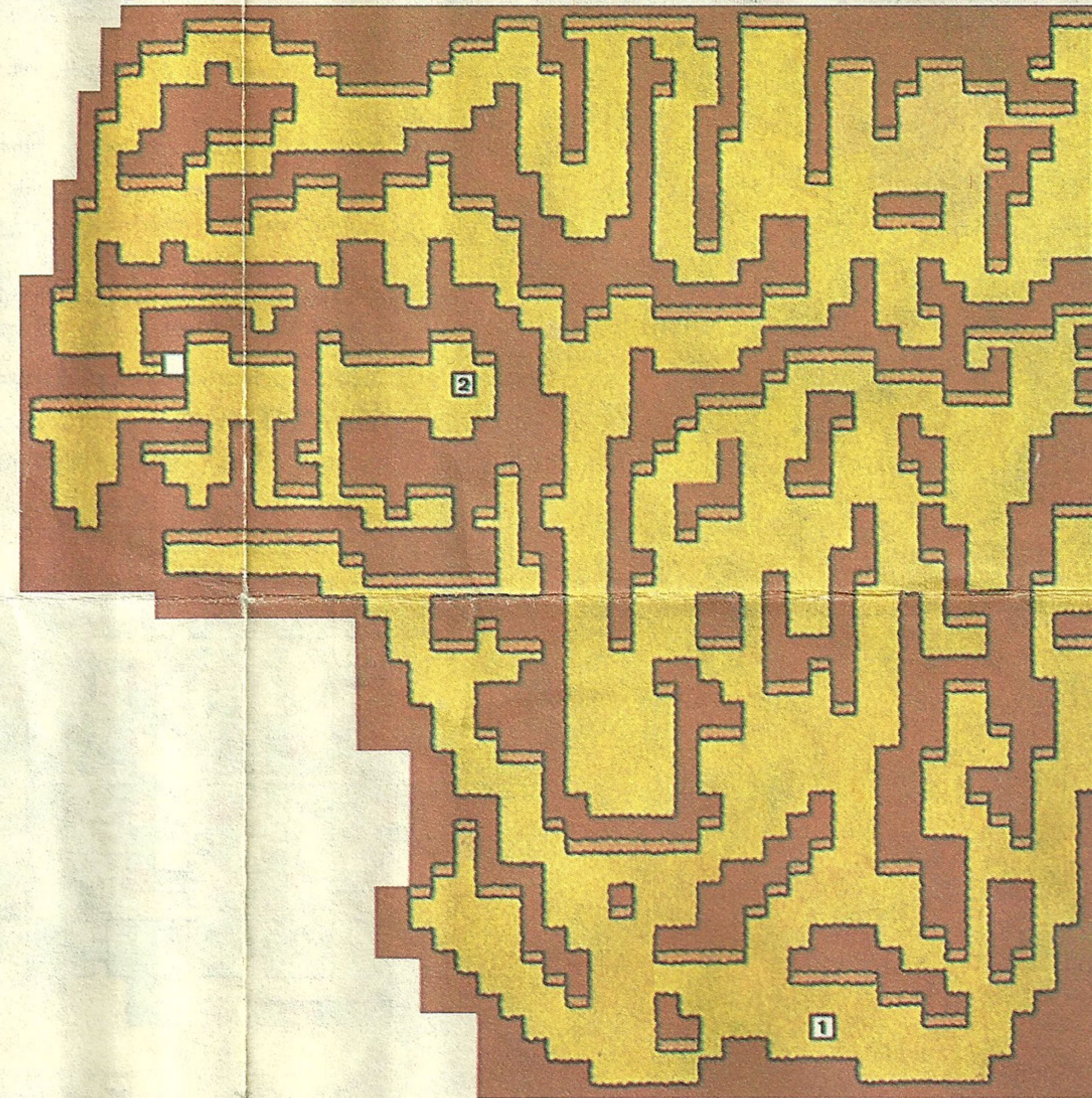
This is *The First Cave* you will encounter. This is the next dungeon after the Gelve Tower. Your major activity here will be to see the Master and receive the **Gold Stone**. The white box is where the Master is located!



START

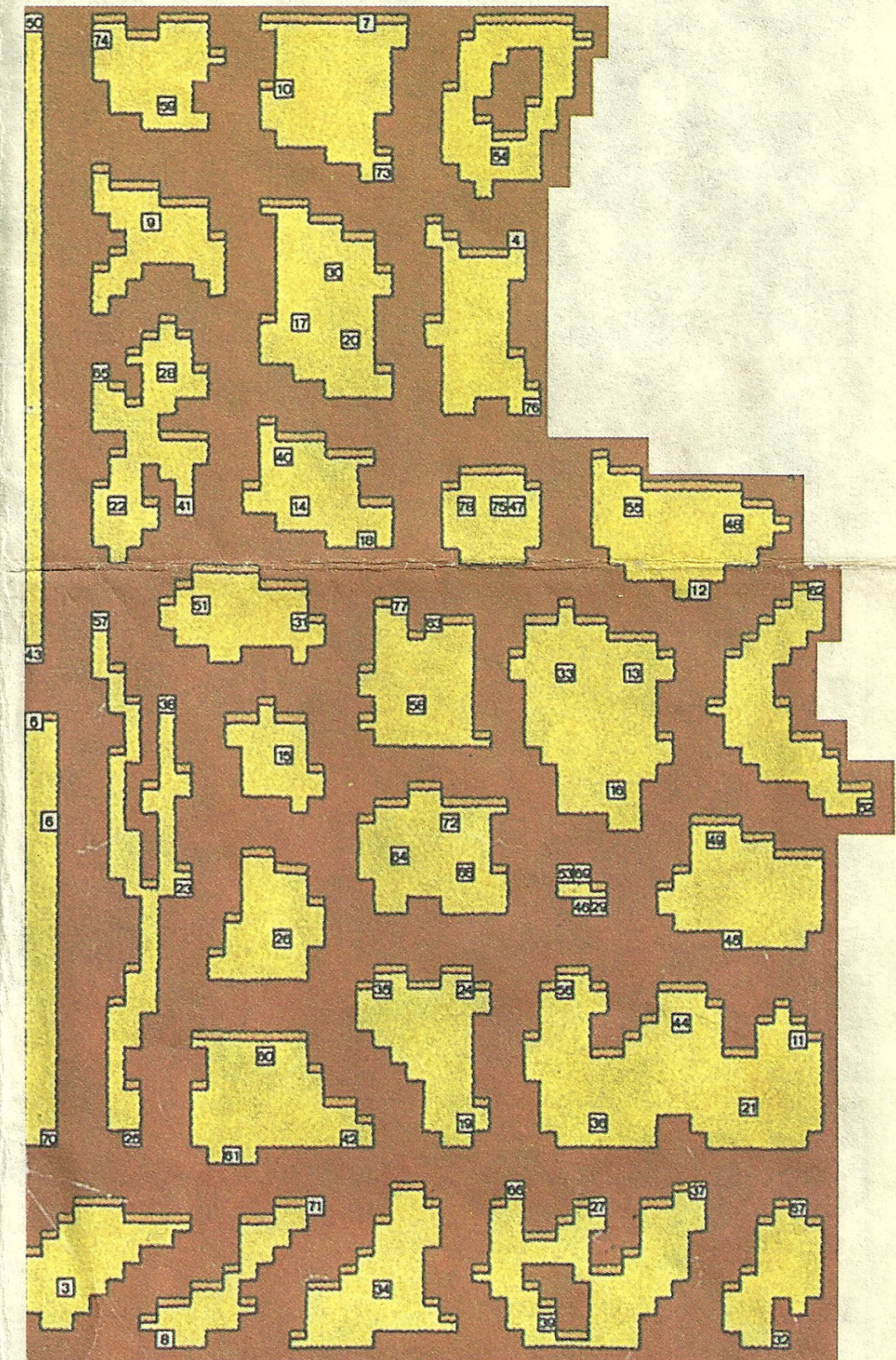
**DUNGEON OF THE SECOND CAVE:**

You will come here from the Broww Tower. As you will soon find out, getting into the cave is easy, but defeating the Boss Monster is not. In order to destroy the Boss Monster, you have to have the **Golden Arrow**. If you go through this cave to get to the next continent, turn left first to visit the townships of Teodoor and Tegza. Unless you get the **Letter** in Tegza you cannot go across the ocean to get to the continent where the North Tower and the township of Shilf are. **The white box is where the Boss Monster is located!**

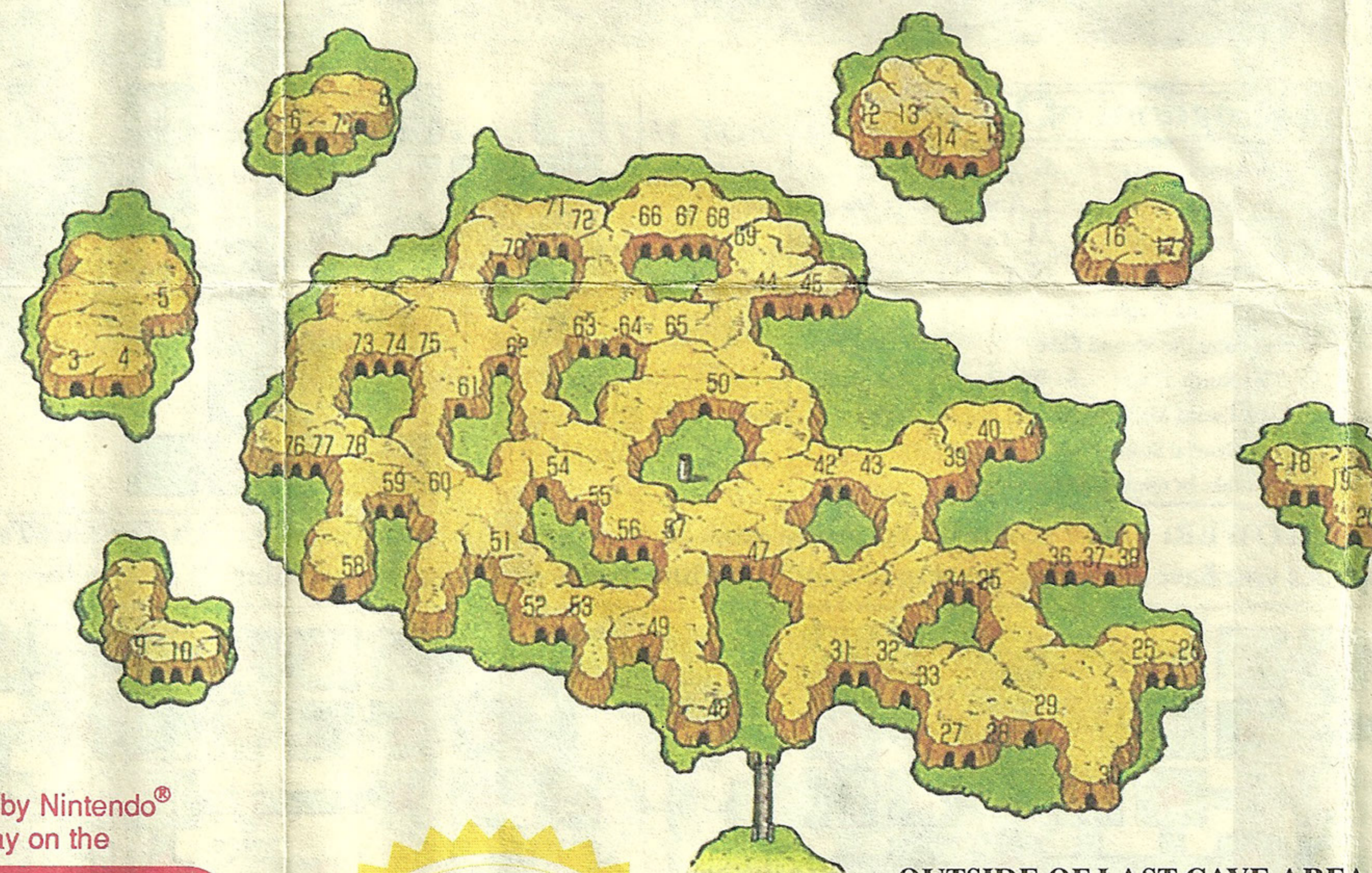


**THE LAST CAVE AREA:**

This is the final obstacle before you reach the Last Tower. There are a lot of caves in this area. Each cave has steps to make a complicated maze. Be sure you have the **Muramasa**, **Super Armor** and **Steel Shield** before you get here.



INSIDE OF LAST CAVE AREA



OUTSIDE OF LAST CAVE AREA

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